

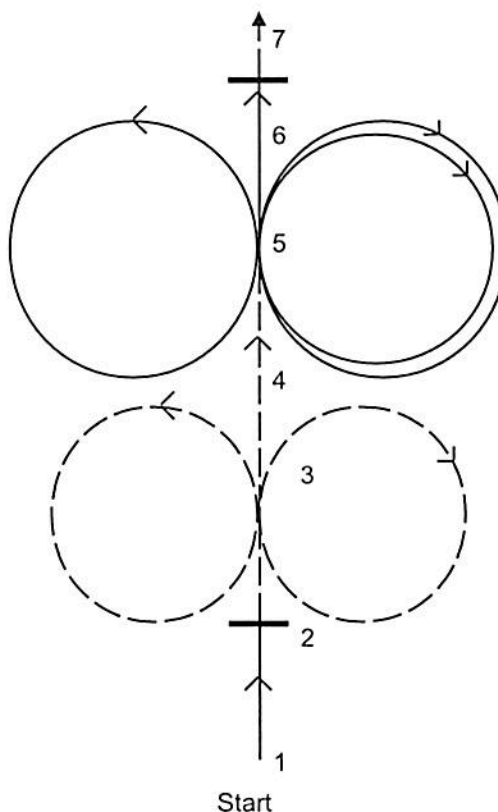
STOCK SEAT

BRONZE MEDAL

PATTERN # 1

Start pattern at center rail

1. Lope from line on right lead.
2. Stop. Drop stirrups.
3. Jog a figure eight either direction.
4. Continue jogging and pick up stirrups.
5. Lope a figure eight plus a circle starting to the right showing two simple lead changes.
6. Stop.
7. Return to line at the jog.



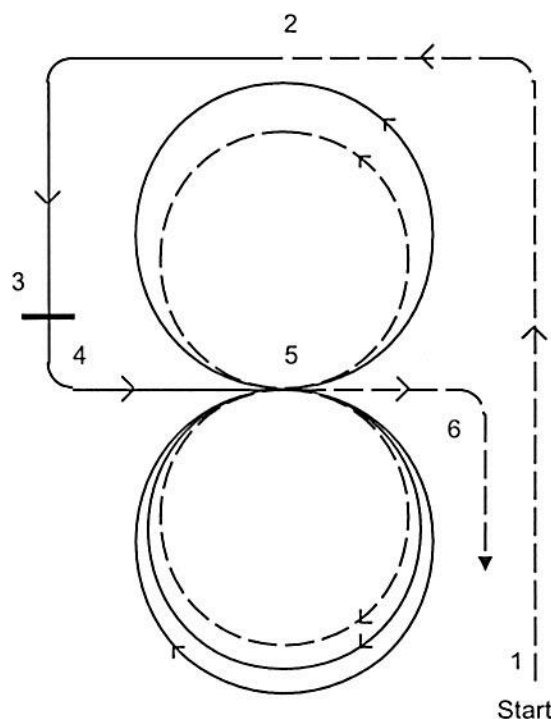
STOCK SEAT

BRONZE MEDAL

PATTERN # 2

Start pattern on rail

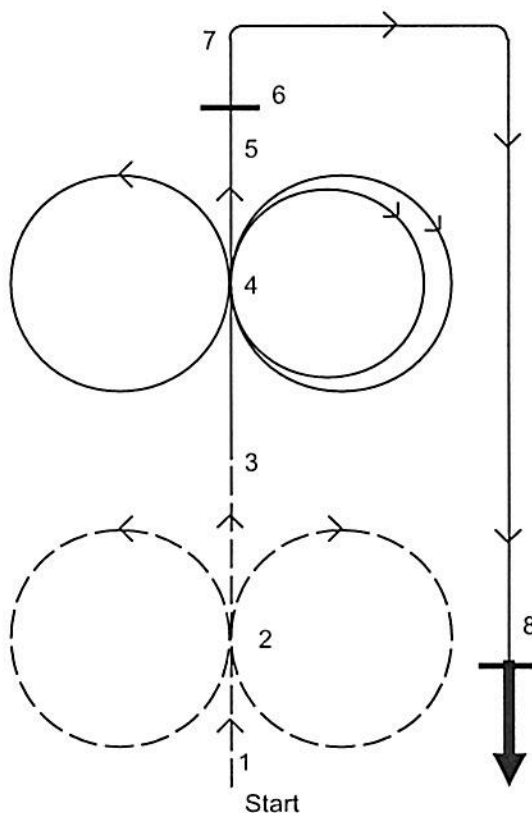
1. Drop stirrups and jog.
2. Lope on left lead.
3. Stop and pick up stirrups.
4. Turn into center and lope a figure eight plus a circle starting to the right with two simple changes of lead.
5. Jog a figure eight.
6. Return to line at a jog.



STOCK SEAT**BRONZE MEDAL****PATTERN # 3**

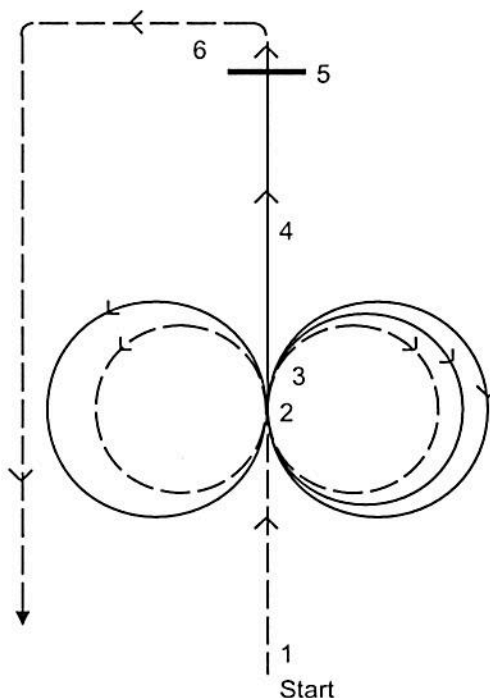
Start pattern at center rail

1. Jog.
2. Jog a figure eight in either direction. Continue jog to #3.
3. Pick up a lope on the right lead.
4. Lope a figure eight plus a circle with two simple lead changes.
5. Continue lope to #6
6. Stop.
7. Drop stirrups, pick up a lope, turn right, and lope down rail to far end of arena.
8. Stop. Return to line at the walk.

**STOCK SEAT****BRONZE MEDAL****PATTERN # 4**

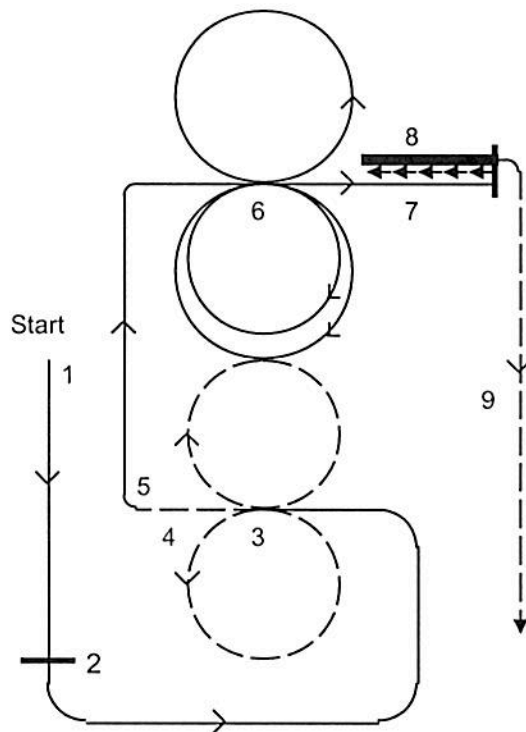
Start pattern on rail.

1. Begin at a jog up center of arena.
2. Jog a figure eight starting to the right.
3. Lope a figure eight plus a circle with two simple lead changes.
4. Continue lope in a straight line.
5. Stop 20 feet from end of arena. Drop stirrups.
6. Pick up a jog to end of arena, turn to the left (left track), and jog around corner and down the rail back to line.

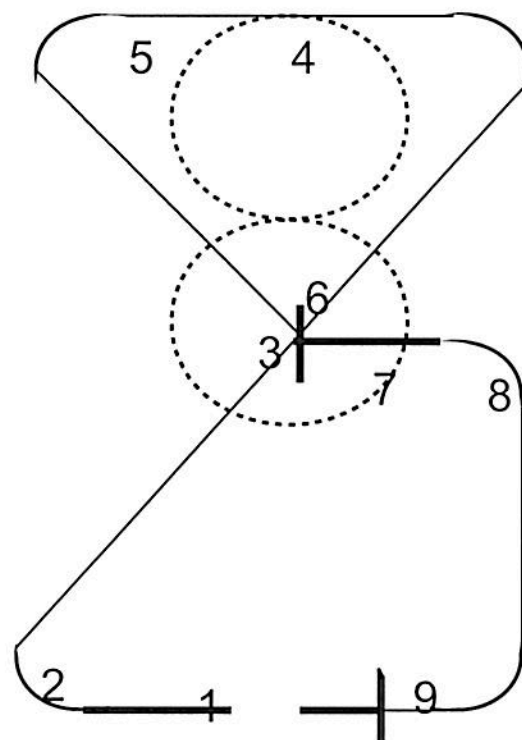


STOCK SEAT**SILVER MEDAL****PATTERN # 1**

1. Drop stirrups, lope to corner of arena.
2. Stop. Begin a lope on counter lead (right) to center point of arena.
3. Make transition to a jog, demonstrate a figure eight in either direction at a jog.
4. Jog out of figure eight and halfway to rail and turn to the right.
5. Begin a lope on right lead.
6. Demonstrate a figure eight plus a circle with two flying or simple lead changes.
7. Lope out of figure eight and stop. Pick up stirrups.
8. Back five steps. Walk forward.
9. Return to line at the jog.

**STOCK SEAT****SILVER MEDAL****PATTERN # 2**

1. Leave line at walk on right track.
2. At corner begin a lope on the right lead; lope diagonally across the arena.
3. At center do a simple lead change; continue across diagonal; at corner go left track on rail.
4. Halfway down rail transition to a jog; jog a figure eight. (1/2 circle to the left, full circle to the right, 1/2 circle to the left.)
5. Lope on left lead along the rail; at corner go diagonally to the center of arena.
6. Stop.
7. Walk to the rail.
8. At rail go right track; lope about three strides. Transition to extended jog around corner.
9. Stop. Return to line at a walk.

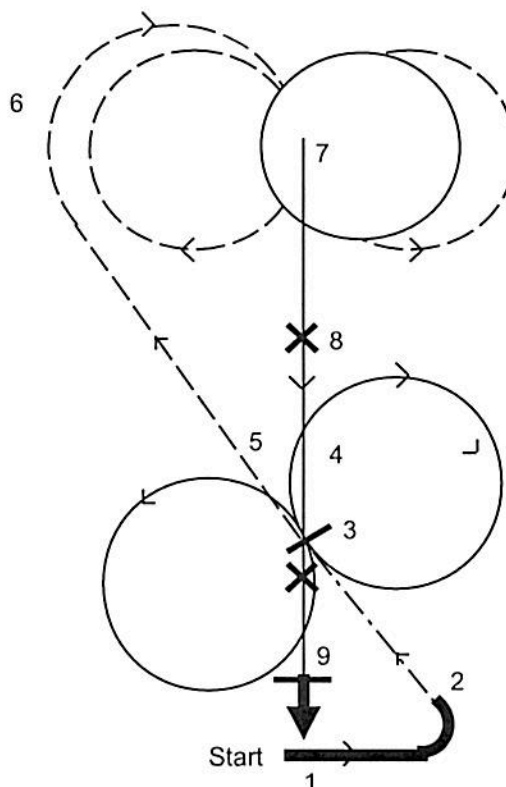


STOCK SEAT

SILVER MEDAL

PATTERN # 3

1. Leave line at a walk, left track.
2. After corner do an extended jog diagonally to the center of the arena.
3. Stop, settle your horse.
4. Lope a figure eight plus a circle starting to the right showing two simple or flying lead changes.
5. Transition to a jog. Jog diagonally to the corner of the arena.
6. Jog around corner and turn down middle of the arena.
7. Jog a figure eight in either direction.
8. Lope down center of ring demonstrating two simple lead changes.
9. Stop. Return to line at a walk.

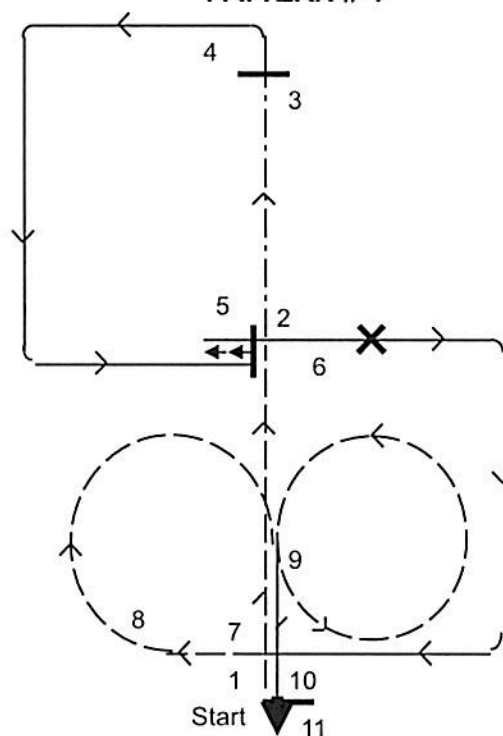


STOCK SEAT

SILVER MEDAL

PATTERN # 4

1. Leave line without stirrups at a jog up center of arena.
2. At the center extend the jog.
3. Stop about 20 feet from rail; pick up stirrups.
4. Lope left track along the rail, around corner; half-way down arena, turn into center.
5. Stop. Back two steps.
6. Lope on left lead towards rail, demonstrate a simple change of lead and continue right track on the rail.
7. Halfway across the width of the arena transition to a jog.
8. Jog one third (1/3) of the length of the arena; curve into the center of the arena.
9. Jog a circle to the left
10. Lope in a straight line to your starting point.
11. Stop. Return to line at a walk.



STOCK SEAT GOLD MEDAL REQUIREMENTS

For Stock Seat, each contestant shall perform a demonstration pattern of not less than three minutes or more than four minutes. Pattern must include at least one item from each of the first five sets listed below. Tests may be performed in any order and may be repeated. Contestants must prepare and provide at least two copies of the pattern he/she plans to demonstrate in writing, to be turned in for approval to the show office at time of registration. The pattern should be the member's original design. It should not be the same pattern as any pattern included in the Rules/Medals publications or posted before or at the show. Medals coordinator or his/her designee shall verify that all elements are included. The judge may ask for additional tests.

SET 1

- ☐ Figure eight (s) at a jog.
- ☐ Serpentine at a jog.

SET 2

- ☐ Figure eight(s) at a lope demonstrating simple changes of lead.
- ☐ Serpentine at a lope demonstrating simple changes of lead.
- ☐ Lope down center of arena demonstrating simple lead change.

SET 3

- ☐ Figure eight(s) at a lope demonstrating flying changes of lead.
- ☐ Serpentine at a lope demonstrating flying changes of lead.

SET 4

- ☐ Execute 360-degree turn(s).
- ☐ Execute rollback(s).

SET 5

- ☐ Demonstrate stop from lope
- ☐ Ride without stirrups
- ☐ Back up to eight steps

SET 6 (OPTIONAL)

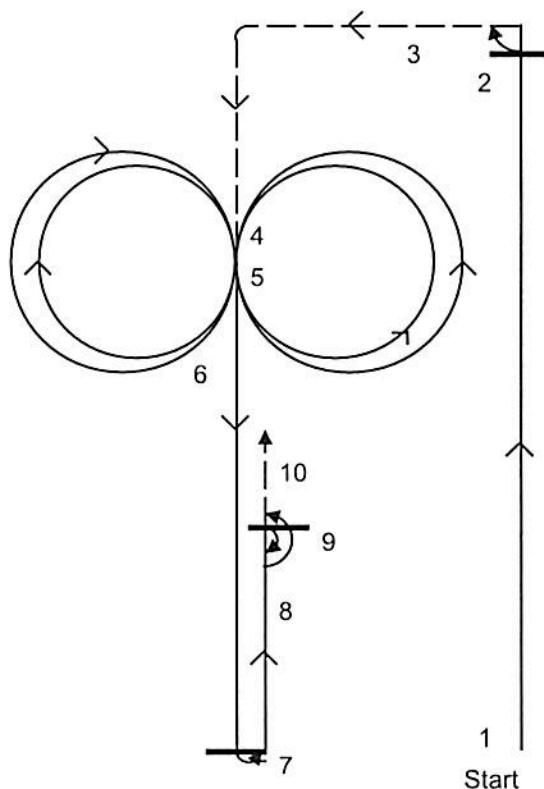
- ☐ Demonstrate a sliding stop.

Notes:

STOCK SEAT**SUPREME AWARD****PATTERN # 1**

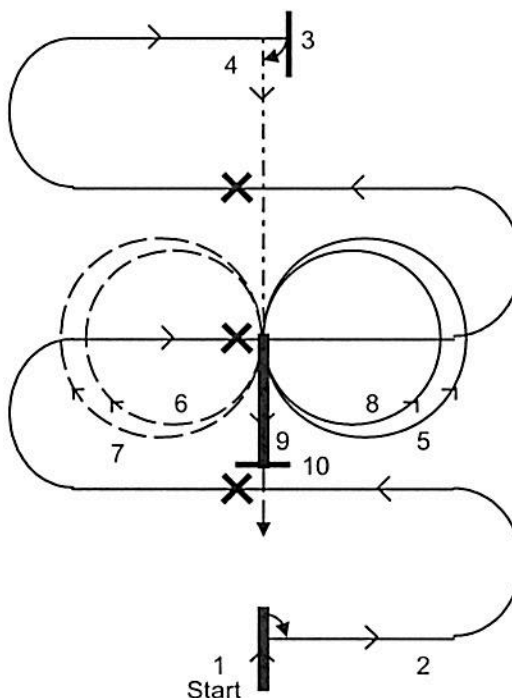
Start pattern on the rail.

1. Demonstrate a counter lope with a square stop.
2. Turn on hindquarters to the left.
3. Jog along rail and turn down center of arena.
4. Lope a figure eight plus a circle demonstrating two simple changes of lead.
5. Continue figure eight plus a circle demonstrating two flying changes of lead.
6. Lope out of figure eight and stop.
7. Turn on the forehand to the left.
8. Lope and stop.
9. Demonstrate two 180-degree haunch turns, first right then left.
10. Return to line at a jog.

**STOCK SEAT****SUPREME AWARD****PATTERN # 2**

Start pattern at center of rail.

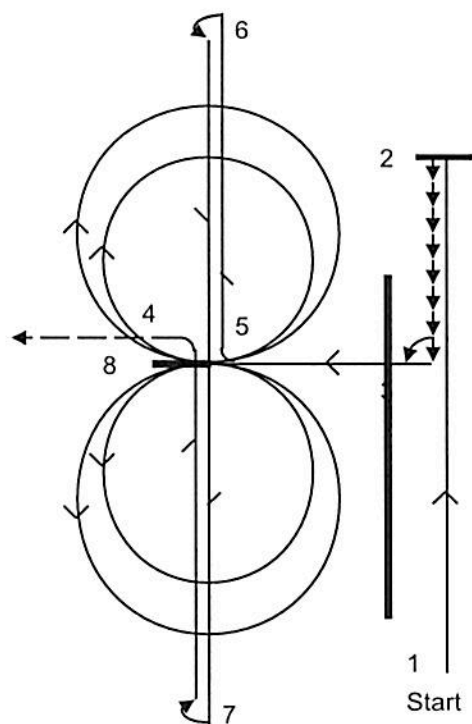
1. Walk out of line, do a 90-degree haunch turn to right.
2. Lope a serpentine with three flying changes on the centerline. (Marked with "X" on drawing)
3. Stop. Do a 90-degree haunch turn to right.
4. Drop stirrups and extend jog to the center.
5. Lope a large circle to the left.
6. Jog a small circle to the right.
7. Jog a large circle to the right.
8. Lope a small circle to the left.
9. Transition to a walk, walk about 15 steps.
10. Stop. Return to line at a jog.



STOCK SEAT**SUPREME AWARD****PATTERN # 3**

Start pattern on rail

1. Extended lope past midway point of arena.
2. Stop. Back up to midway point. Settle horse.
3. Pivot horse 90-degrees left on haunch, lope into center of arena.
4. Lope small, slow figure eight then lope large, fast figure eight.
5. Turn right up center of arena and lope to rail.
6. Rollback to the left and lope down center of arena to opposite rail.
7. Rollback to the right and lope to center of arena.
8. Stop and settle horse. Return to line at a jog.

**STOCK SEAT****SUPREME AWARD****PATTERN # 4**

Start pattern on rail.

1. Beginning on left lead, lope to end of ring showing two simple changes.
2. Continue at a lope around ring to cones and lope showing flying changes.
3. Stop. Drop stirrups, jog a figure eight.
4. Jog out of figure eight and stop.
5. Perform a 360-degree turn to the right, a 360-degree turn to the left, continue 90-degrees further to the left. Side pass three steps to the right.
6. Back to rail and turn 90-degrees to the left on the forehand.
7. Pick up stirrups. Lope on right lead.
8. Halt. Return to line at a jog.

