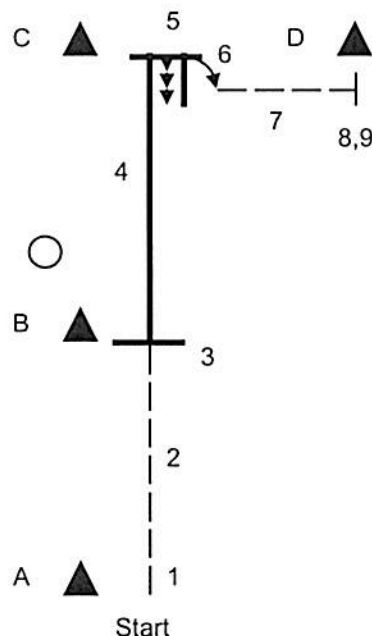


SHOWMANSHIP**BRONZE MEDAL****PATTERN # 1**

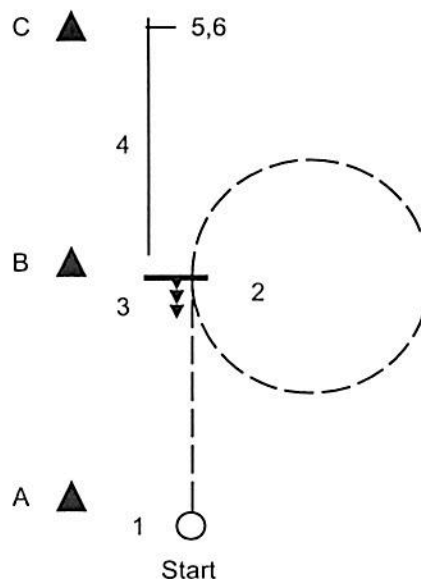
1. Start at A.
2. Trot from A to B.
3. At B, stop. Turn 360-degrees on the haunches. Stop.
4. Walk to C. Stop.
5. Back four steps, pause, step forward to original position. Stop.
6. Turn 90-degrees to the right.
7. Trot to D and set up for inspection.
8. After inspection, judge will ask a question about the parts of the horse.
9. Exhibitor is excused to lineup.

Cones should be 30' apart

**SHOWMANSHIP****BRONZE MEDAL****PATTERN # 2**

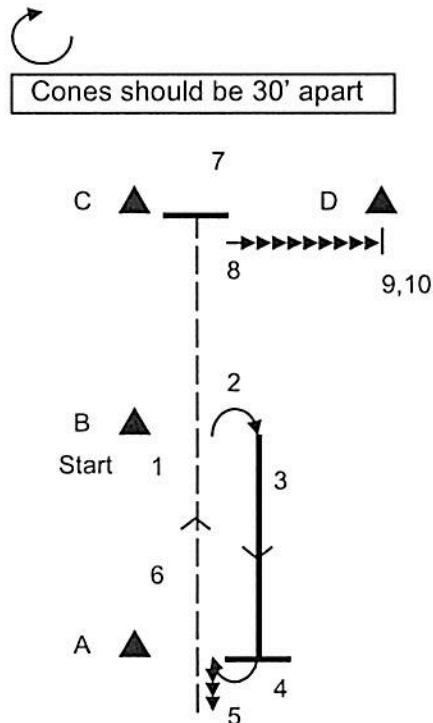
1. At A, perform a 360-degree turn.
2. Trot to B. At B, turn right and trot a circle, about 30' in diameter.
3. At B, stop. Back three steps.
4. Walk to C and set up for inspection.
5. Judge will ask a question about the parts of the horse.
6. Exhibitor is excused to line up.

Cones should be 30' apart



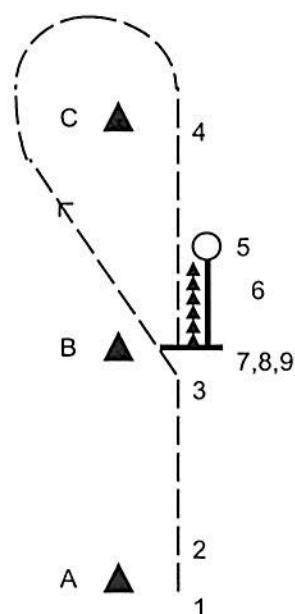
Pattern # 3

1. Begin at B.
2. Turn 180-degrees on the haunches.
3. Walk to A. Stop.
4. Turn 180-degrees on the haunches.
5. Back three steps.
6. Trot to C. Stop.
7. Turn 270-degrees on the haunches.
8. Back to D. Set up for inspection.
9. After inspection, judge will ask a question about the parts of the horse.
10. Exhibitor is excused to the line-up.



Pattern # 4

1. Start at A.
2. Trot to B.
3. At B, turn left and trot a teardrop around C.
4. Trot to B and stop. Back six steps.
5. Turn 360-degrees on haunches.
6. Walk to B stop.
7. Set-up for inspection.
8. After inspection, judge will ask a question about the parts of the horse.
9. Exhibitor is excused to line up.



Start

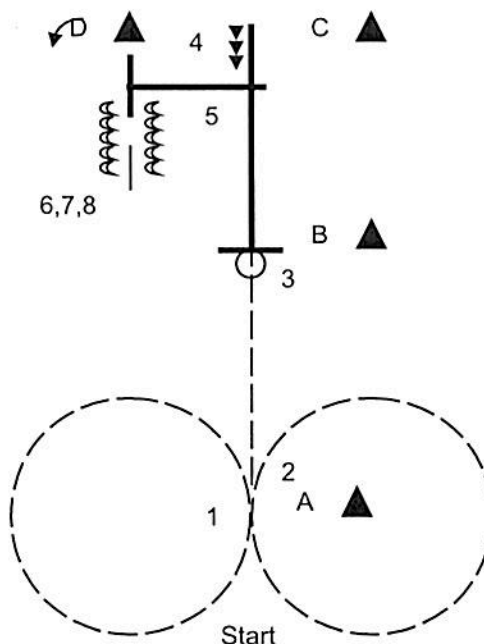
SHOWMANSHIP

SILVER MEDAL

PATTERN # 3

1. Start at A.
2. Trot a figure eight, starting to the right, each circle being about 30' in diameter. Continue trotting to B and stop.
3. Turn 360-degree turn on the haunches. Walk to C.
4. Back three steps. Turn 90-degrees on the left forehand.
5. Walk to D. Stop. Side pass about five steps to the left. Set up for inspection.
6. After inspection, pick up horse's forefoot judge directs.
7. Judge may ask a question.
8. Exhibitor is excused to line up.

Cones should be 30' apart

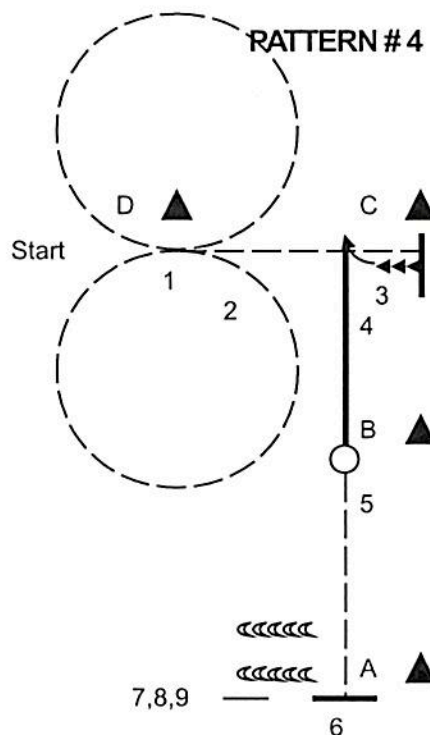


SHOWMANSHIP

SILVER MEDAL

PATTERN # 4

1. Start at D.
2. Trot a figure eight, to the right first, with circles being about 30' in diameter. Continue trotting to C.
3. Stop at C. Back three steps. Turn 90-degrees on the right forehand.
4. Walk to B. Stop. Turn 360-degrees on the haunches.
5. Trot to A. Stop.
6. Side pass about five steps to the right.
7. Set up for inspection. After inspection, pick up forefoot judge directs.
8. Judge may ask a question.
9. Exhibitor is excused to line up.



Cones should be 30' apart

SHOWMANSHIP GOLD MEDAL REQUIREMENTS

For Showmanship, patterns should be approximately three minutes. Pattern must include at least one item from each set listed below for the seat in which they are qualified. Tests may be performed in any order and may be repeated. Contestants must prepare and provide at least two copies of the pattern he/she plans to demonstrate in writing, to be turned in for approval to the show office at time of registration. The pattern should be the member's original design. It should not be the same pattern as any pattern included in the Rules/Medals publications or posted before or at the show. The judge may ask for additional tests.

SET 1

- ☐ Lead horse at a trot in a straight line.
- ☐ Lead horse at a trot in a circle.

SET 2

- ☐ Back horse in a straight line.
- ☐ Back horse in "L" shape.

SET 3

- ☐ 360-degree on haunches to the right.
- ☐ 180-degree turn on forehand.

SET 4

- ☐ Lead from off (right) side.
- ☐ Side pass.

SET 5

- ☐ Answer questions on grooming and showing of specific breeds.
- ☐ Demonstrate (or describe) proper use of whip & chain.

OPTIONAL

- ☐ Answer questions on parts of the horse. (Judge will determine questions).

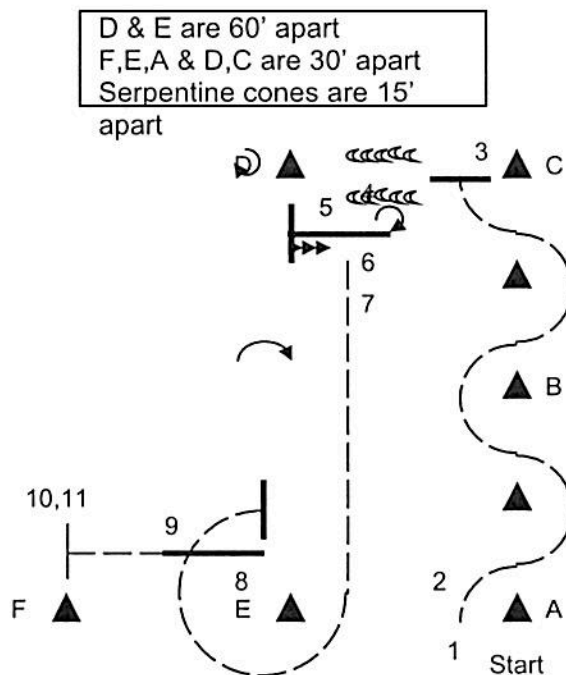
NOTES:

SHOWMANSHIP

SUPREME AWARD

PATTERN # 1

1. Start at A.
2. Trot a serpentine around cones. Stop at C.
3. Side pass about five steps to the left.
4. Turn 270-degrees on right haunch.
5. Walk to D. Stop. Back three steps
6. Turn 270-degrees on right haunch.
7. Trot to and around E. Stop where indicated. Turn 180-degrees on right forehand.
8. Stay on the off side.
9. Walk half way to F. Half way, begin trotting. Stop and set up from off side at F.
10. After inspection, pick up any of four feet directed by the judge.
11. Exhibitor is excused to line-up.

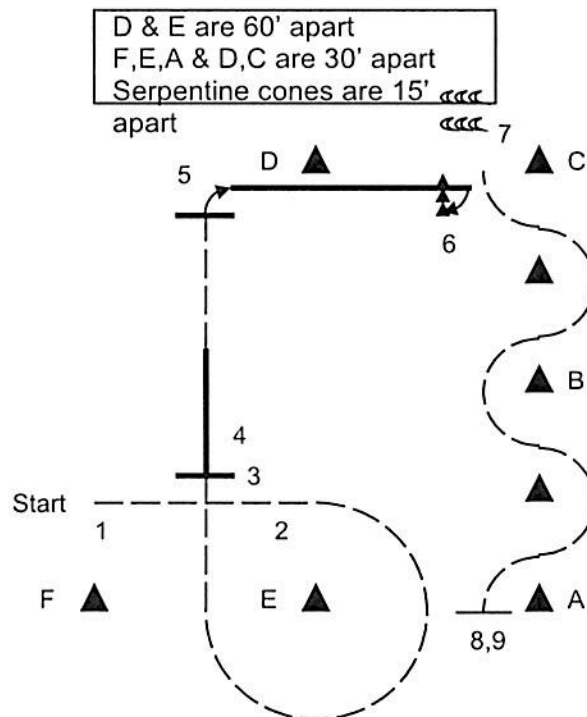


SHOWMANSHIP

SUPREME AWARD

PATTERN # 2

1. Start at F.
2. Trot a circle around E, about 30" in diameter.
3. Stop where indicated. Move to off side.
4. Walk horse half way to D on off side. Trot the rest of the way to D on off side. Stop at D.
5. Return to near side. Turn 90-degrees on the right haunches. Walk to C.
6. Turn 90-degrees on the right forehand. Back three steps.
7. Side pass about three steps to the left. Trot serpentine through cones. Stop at A.
8. Move to off side and set up for inspection. After inspection, pick up any foot judge directs.
9. Exhibitor excused to line up.

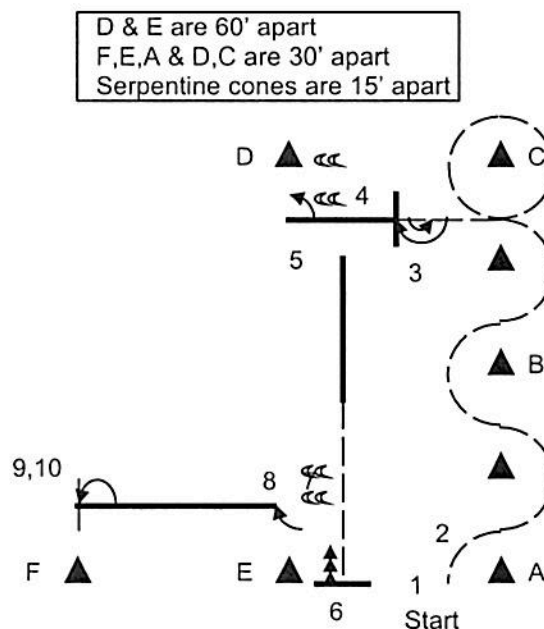


SHOWMANSHIP

SUPREME AWARD

PATTERN #3

1. Begin at A.
2. Trot serpentine, continue trotting all the way around C. Stop where indicated.
3. Move to off side. Turn 180-degrees on the left haunch. Stop. Return to near side. Turn 180-degrees on right haunch. Stop.
4. Walk to D. Turn 90-degrees on left forehand Stop.
5. Side pass left. Stay on off side. Walk halfway to E then trot to E. Stop.
6. Return to near side. Back three steps.
7. Side pass right.
8. Turn 90-degrees on either haunch. Walk to F. Turn 180-degrees on right forehand. Set up from off side.
9. After inspection, pick up foot judge directs.
10. Exhibitor is excused to line up.



SHOWMANSHIP

SUPREME AWARD

PATTERN #4

1. Begin at cone F
2. Trot to cone E, trot a circle around E, halt.
3. Back 6 steps, halt, perform a 270 haunch turn, halt.
4. Move to off side, trot halfway to cone D, at halfway point transition to walk, walk to D and halt.
5. Back a half circle around D, perform a 270 forehand turn, walk to C, halt.
6. Sidepass four crossovers to the left, return to the on side.
7. Trot off, serpentine cones. Halt at A and set up for inspection.

