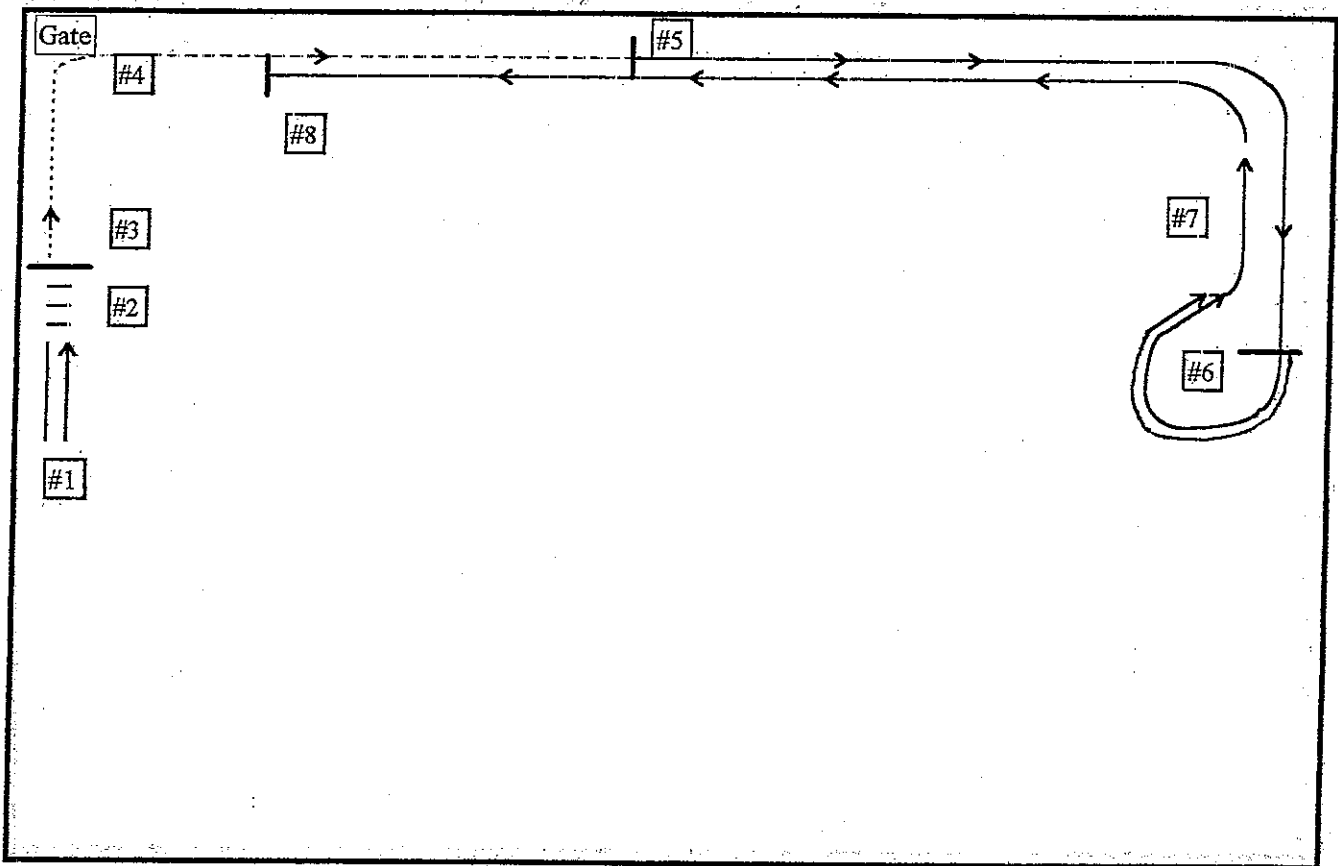


INTERMEDIATE

HUNT SEAT BRONZE - PATTERN #1

0. Enter arena at walk left track to start (middle of rail) Set up for pattern. **Begin pattern:**
1. Walk right track on the rail.
2. Stop. Back three (3) steps.
3. Pick up the sitting trot to #4.
4. Pick up posting trot, showing the correct diagonal to #5. Stop.
5. Pick up the canter, showing correct lead, to #6. Stop.
6. Reverse at a walk.
7. Pick up the canter, showing correct lead and return down the rail to #8.
8. Stop. Address the judge Dismissed.

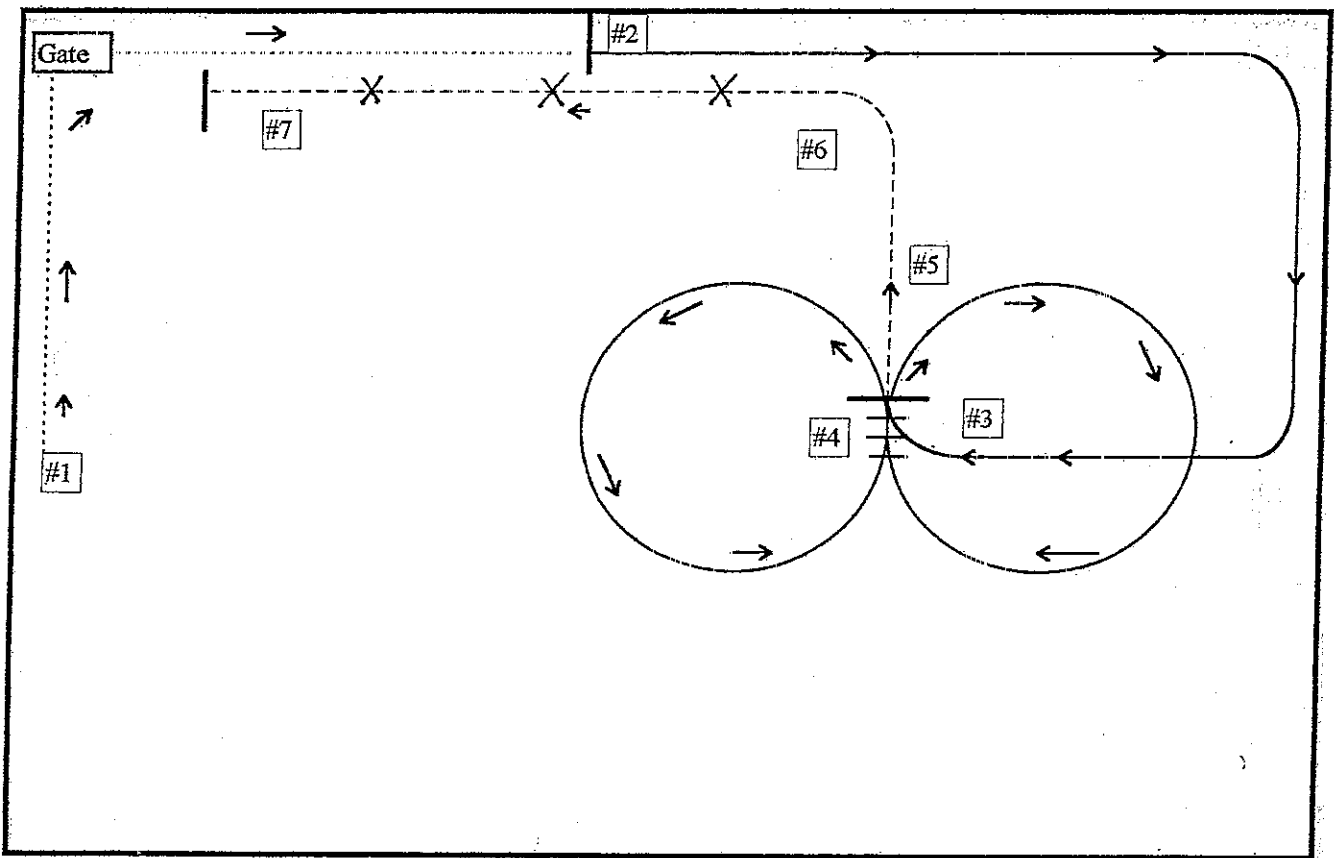


- Walk —————
 Sitting trot - - - - -
 Trot - - - - -
 Canter ————
 Stop |
 Back |||||
 Drop or pick up irons Δ

INTERMEDIATE

HUNT SEAT BRONZE - PATTERN #2

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Sitting trot down the rail to #2. Stop.
2. Pick up canter showing correct lead and canter to center of fig 8.
3. Continue cantering a fig 8 showing a simple lead change.
4. Stop. Back (3) Steps. Step forward.
5. Pick up posting trot.
6. Posting trot down rail Showing three(3) diagonal changes stopping at the end of the ring.
7. Stop. Address judge, Dismissed.

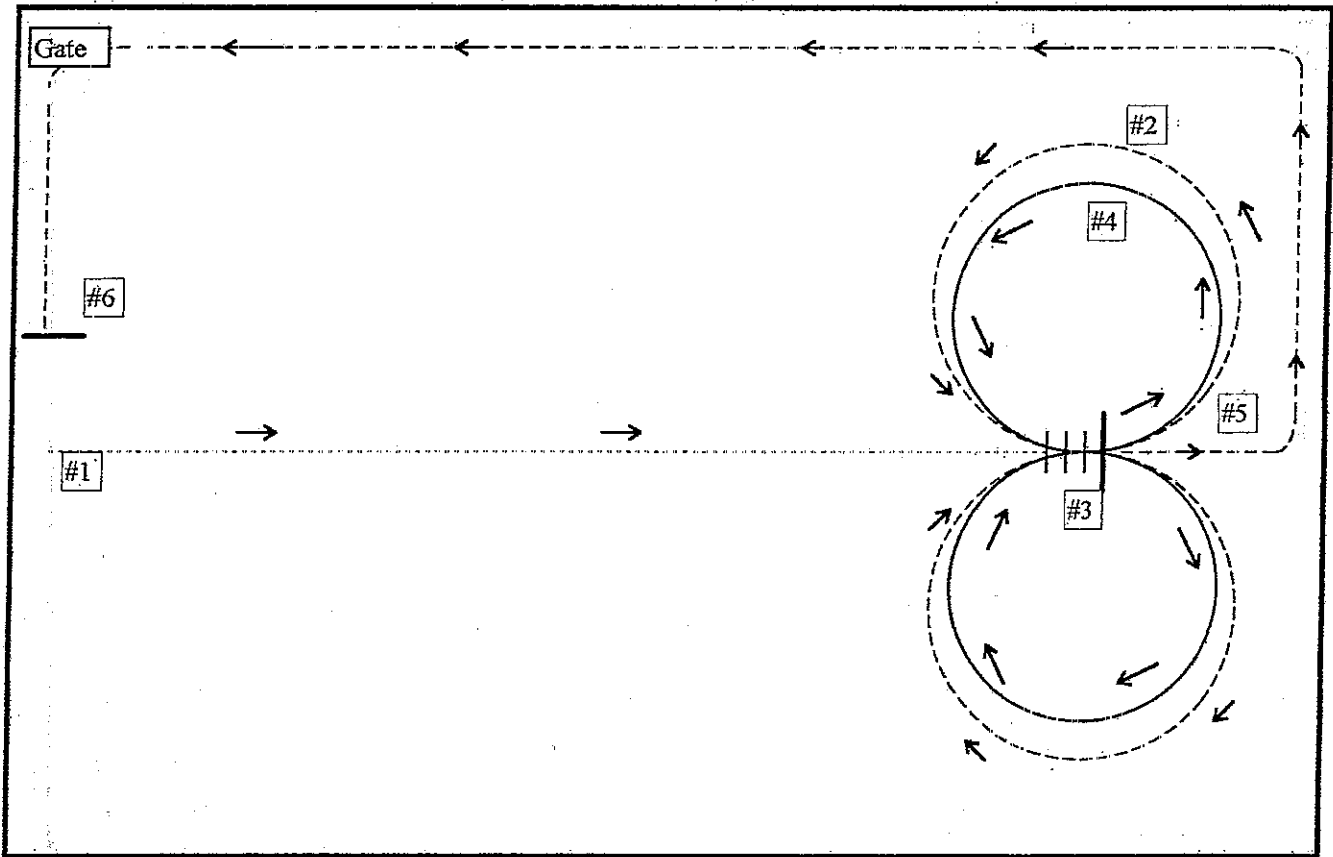


Walk
 Sitting trot
 Trot
 Canter
 Stop
 Back | | | | |
 Drop or pick up irons △

INTERMEDIATE

HUNT SEAT BRONZE - PATTERN #3

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Sitting trot to end of ring. Leaving enough room for fig 8.
2. Pick up a posting trot and do one (1) fig 8 showing diagonal changes.
3. Stop. Back three (3) steps. Step forward.
4. Canter one (1) figure 8 showing simple lead change. Stop.
5. Pick up posting trot and trot to wall showing correct diagonal. Trot down wall around corner to #6
6. Stop. Address judge. Dismissed.

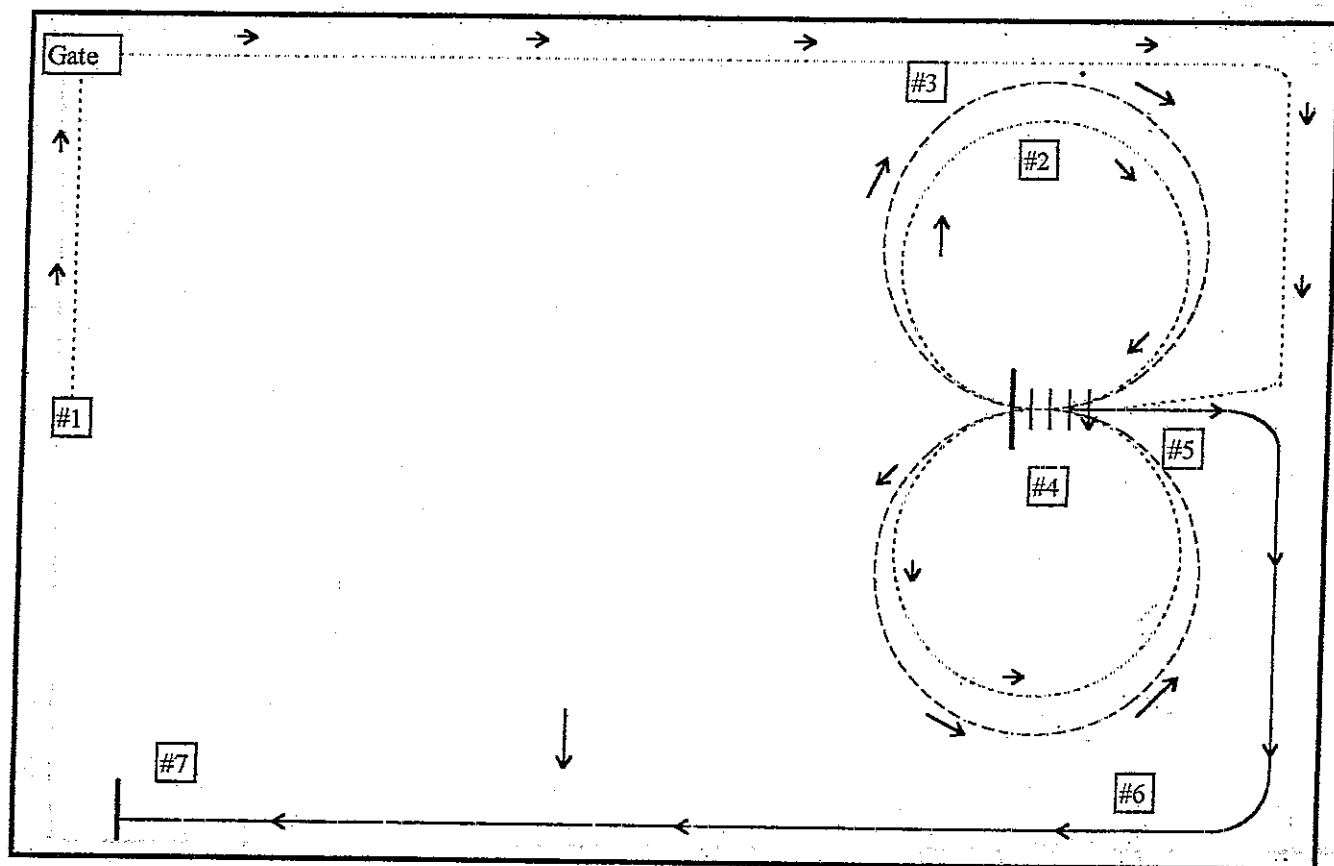


- Walk
 Sitting trot
 Trot
 Canter
 Stop
 Back
 Drop or pick up irons

INTERMEDIATE

HUNT SEAT SILVER - PATTERN #1

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Sitting trot right track down the rail to far end of ring stopping in the center of fig. 8.
2. Trot one (1) fig. 8 at sitting trot
3. Pick up posting trot and do one (1) fig. 8 showing diagonal change.
4. Stop. Back four(4) steps. Step forward. Turn on forehand to face the end of ring.
5. Pick up canter showing correct lead and canter to rail.
6. Hand gallop to the end of the ring.
7. Stop Address judge. Dismissed.

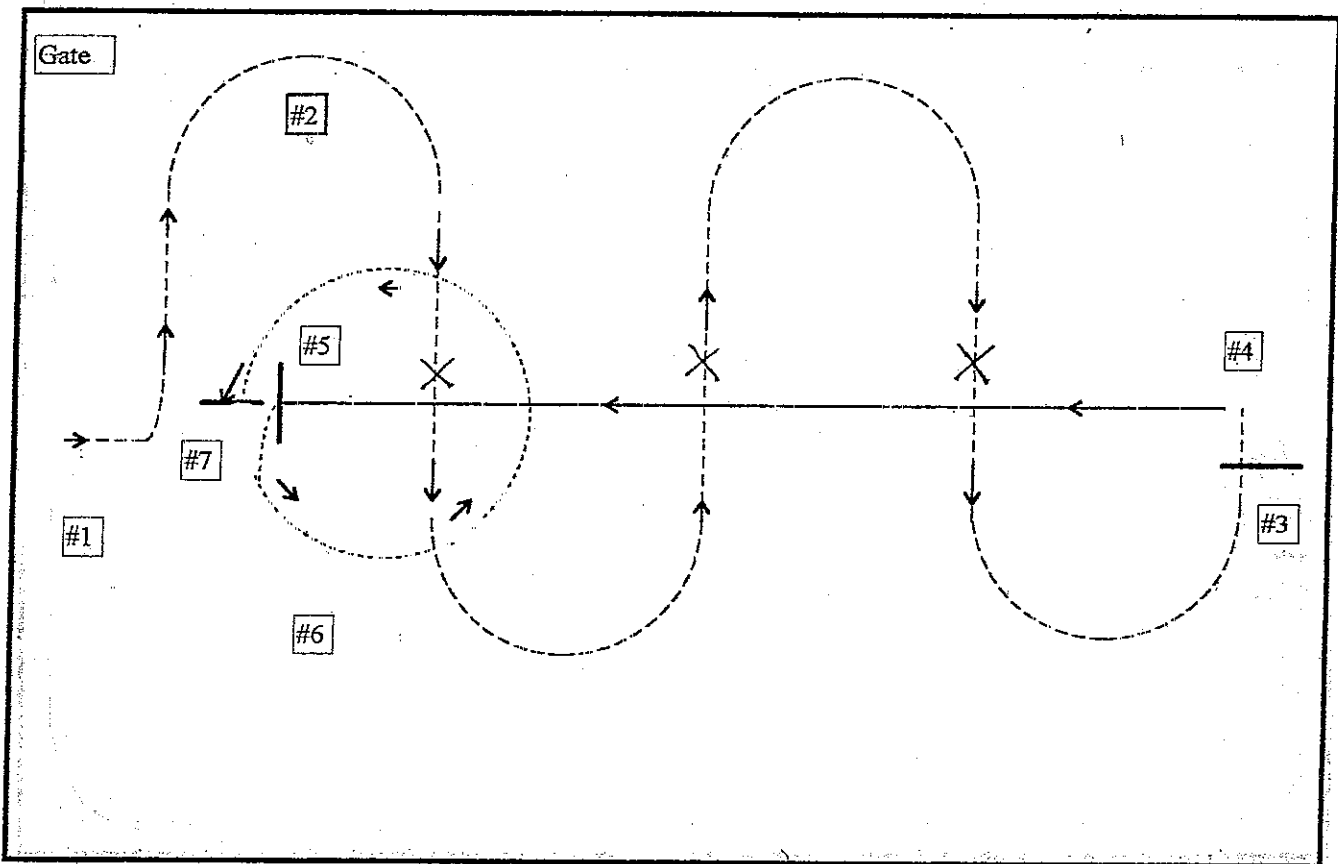


- Walk
 Sitting trot - - - - -
 Trot - - - - -
 Canter
 Stop |
 Back |||||
 Drop or pick up irons Δ

INTERMEDIATE

HUNT SEAT SILVER - PATTERN #2

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Posting trot showing correct diagonal.
2. Trot a serpentine to the end of ring showing three (3) diagonal changes.
3. Stop.
4. Canter down center of ring showing one (1) simple lead change to #5.
5. Stop.
6. Execute one (1) circle at sitting trot.
7. Stop. Address judge. Dismissed.

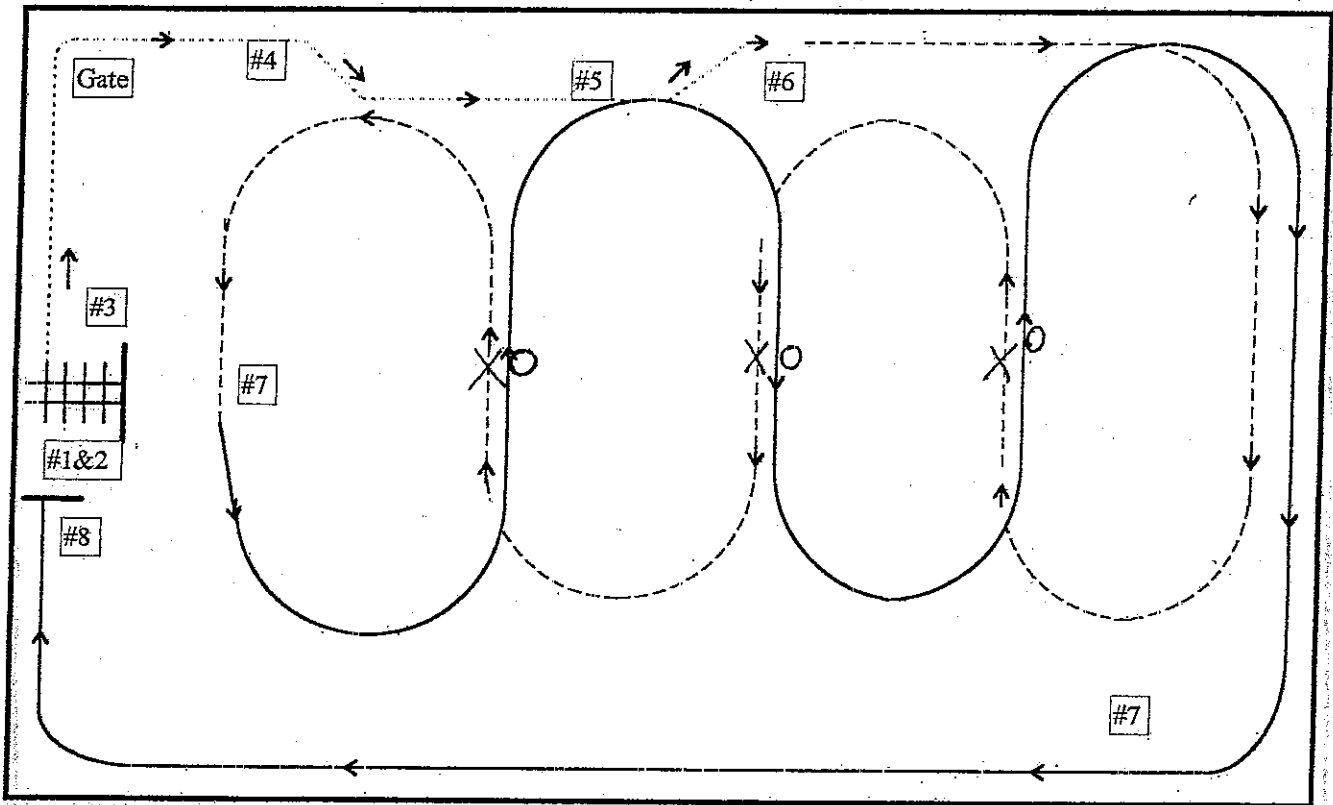


- Walk —————
Sitting trot - - - - -
Trot - - - - -
Canter —————
Stop |
Diagonal change ×
Lead change ○

INTERMEDIATE

HUNT SEAT SILVER - PATTERN #3

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Walk toward center of arena just enough to back.
2. Stop. Back four (4) steps.
3. Pick up sitting trot to #4.
4. At sitting trot leg yield away from wall approx. 10 feet.
5. Leg yield back to wall.
6. Pick up posting trot and trot a serpentine the length of the ring showing three (3) diagonal changes.
7. Pick up the canter and canter a serpentine back, the length of the ring, showing three (3) simple lead changes. Continue cantering along the rail to #8, showing the correct lead.
8. Stop. Address judge Dismissed.

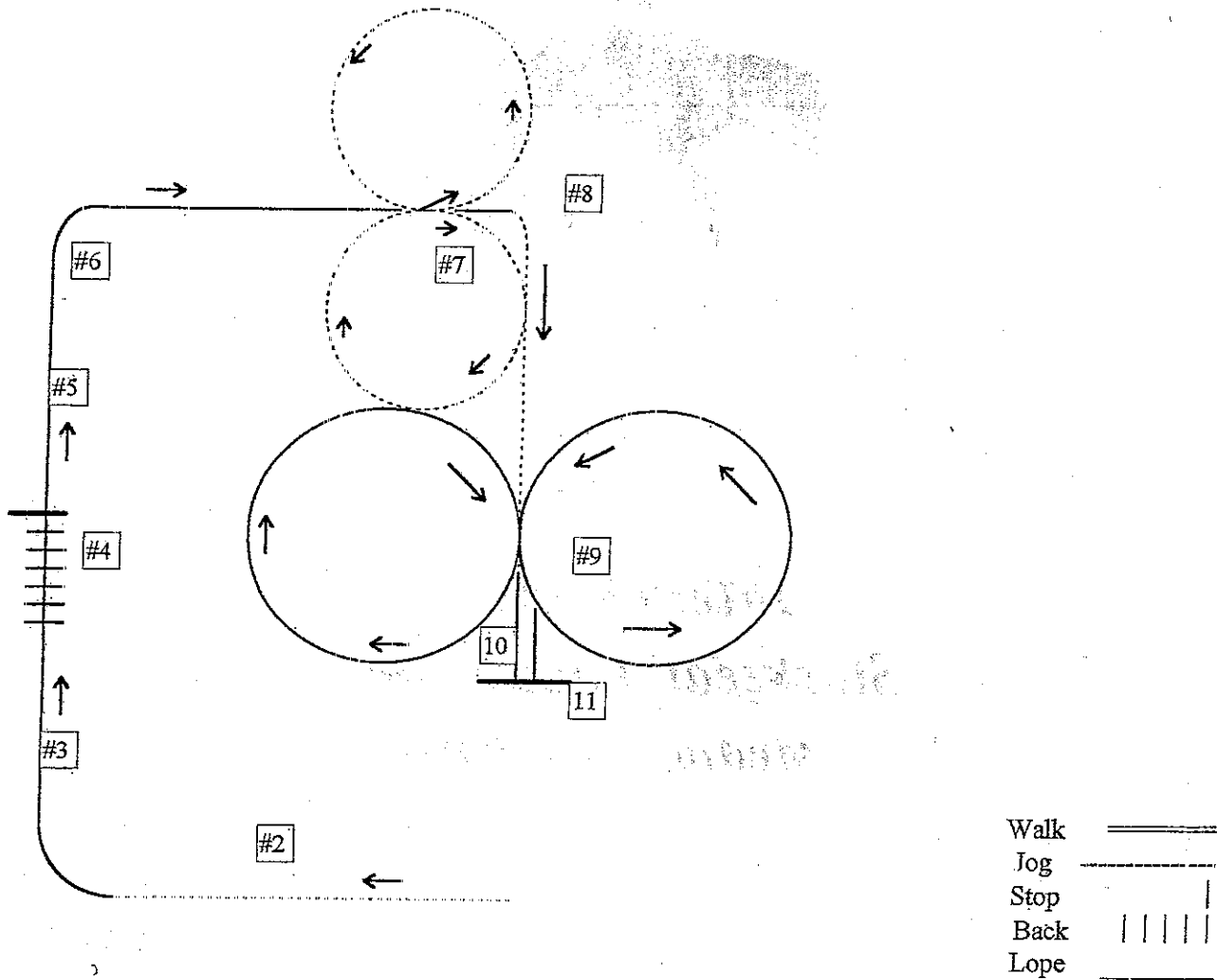


- Walk
 Sitting trot
 Trot
 Canter
 Stop
 Back
 Drop or pick up irons
 Diagonal change X
 Lead change O

INTERMEDIATE

STOCKSEAT BRONZE - PATTERN #1

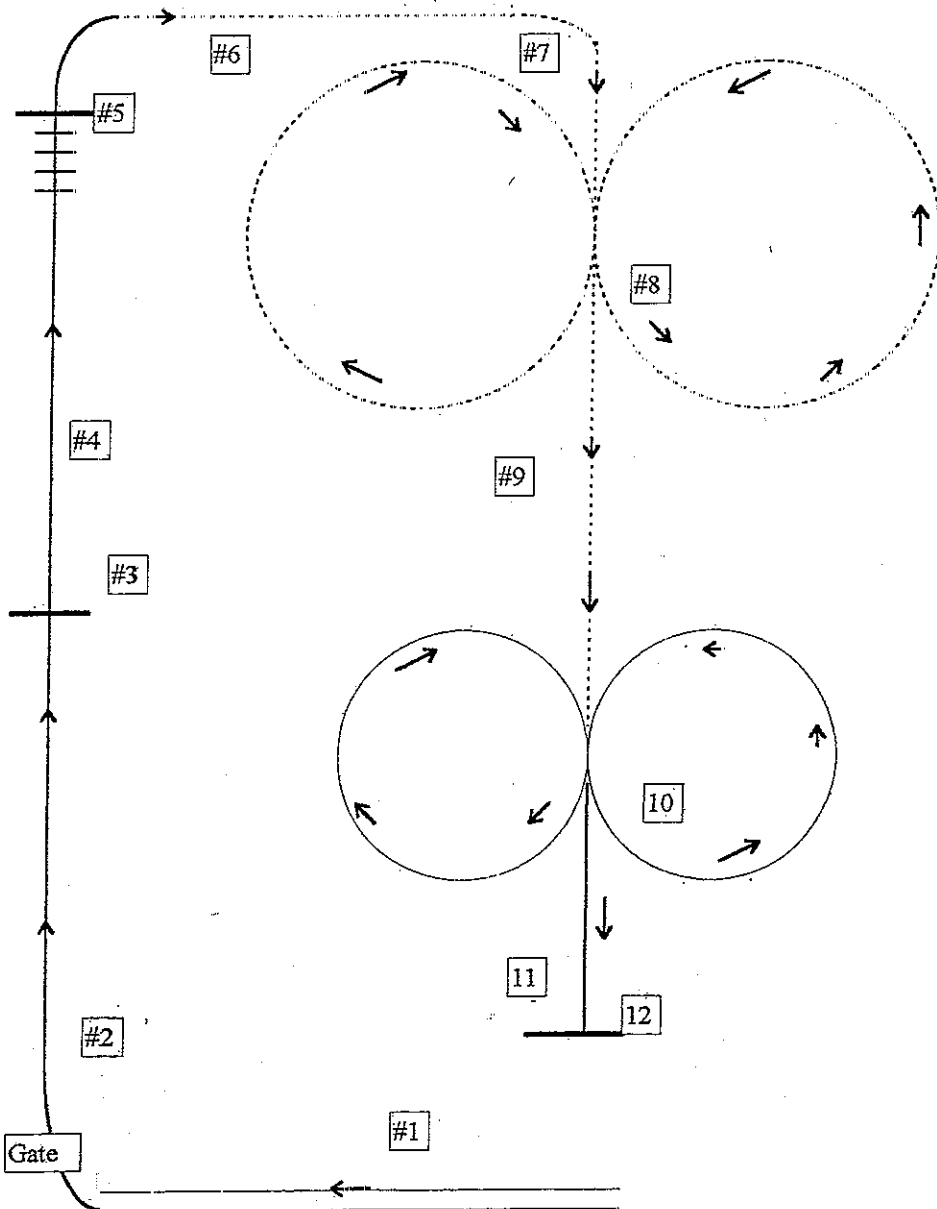
0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
2. Jog along the rail right track to the corner.
3. Lope on the correct lead.
4. One-third of the way down the rail stop. Back 6 steps.
5. Lope on the right lead, two-thirds of the length.
6. Curve towards the middle
7. Jog a figure-8, starting to the right.
8. Continue jogging, curving to go down the middle.
9. Lope a figure-8, starting in either direction, showing one simple change of lead.
10. Reduce your speed to a walk, walk out of the figure-8 ten to fifteen feet.
11. Stop - wait for the judge to dismiss you.



INTERMEDIATE

STOCKSEAT BRONZE - PATTERN #2

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Walk, right track on the rail.
2. As you round the corner start to lope on the right lead.
3. Halfway down the rail stop.
4. Lope on the left lead to the corner.
5. Stop Back 4 steps.
6. Jog along the rail.
7. Halfway down the rail curve to the middle:
8. Jog a large figure-8, starting in either direction.
9. Continue jogging another one-third(1/3) of the length of the arena.
10. Lope a figure-8, starting either direction, showing one(1) simple change of lead.
11. Continue the lope down the middle.
12. Stop 20 feet from the rail - wait for the judge to dismiss you.

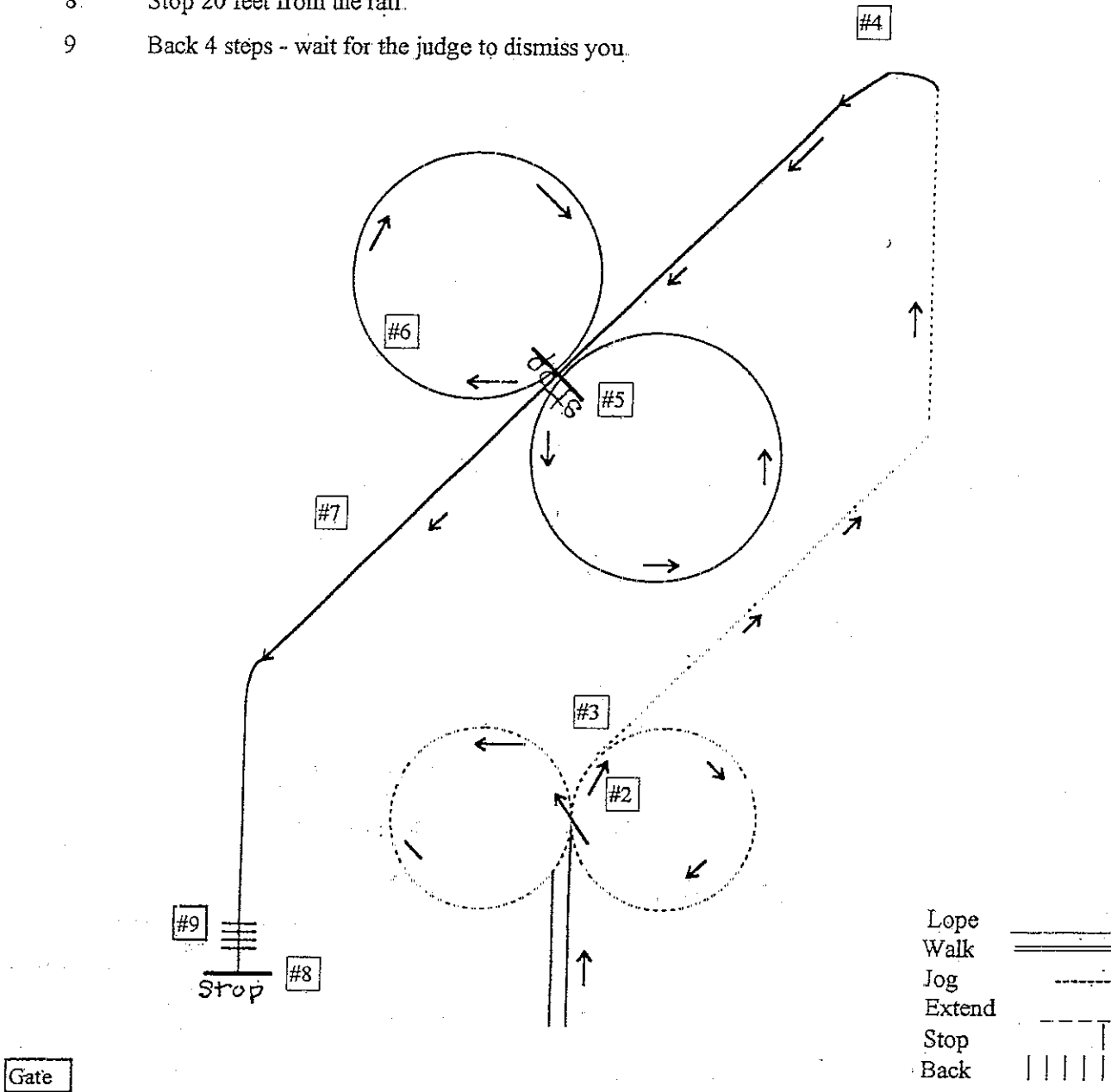


Walk	=====
Jog	- - - - -
Stop	
Back	
Lope	~~~~~

INTERMEDIATE

STOCKSEAT BRONZE - PATTERN #3

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Walk, straight up the middle of the arena.
2. Jog a figure-8, starting to the right
3. Continue jogging diagonally to the rail on your right (left track), jog to the corner.
4. At the corner lope on the right lead diagonally to the middle.
5. Stop and settle your horse.
6. Lope a figure-8, starting to the right, showing one(1) simple change of lead.
7. Lope to the rail (left track) , lope down the rail.
8. Stop 20 feet from the rail.
9. Back 4 steps - wait for the judge to dismiss you.

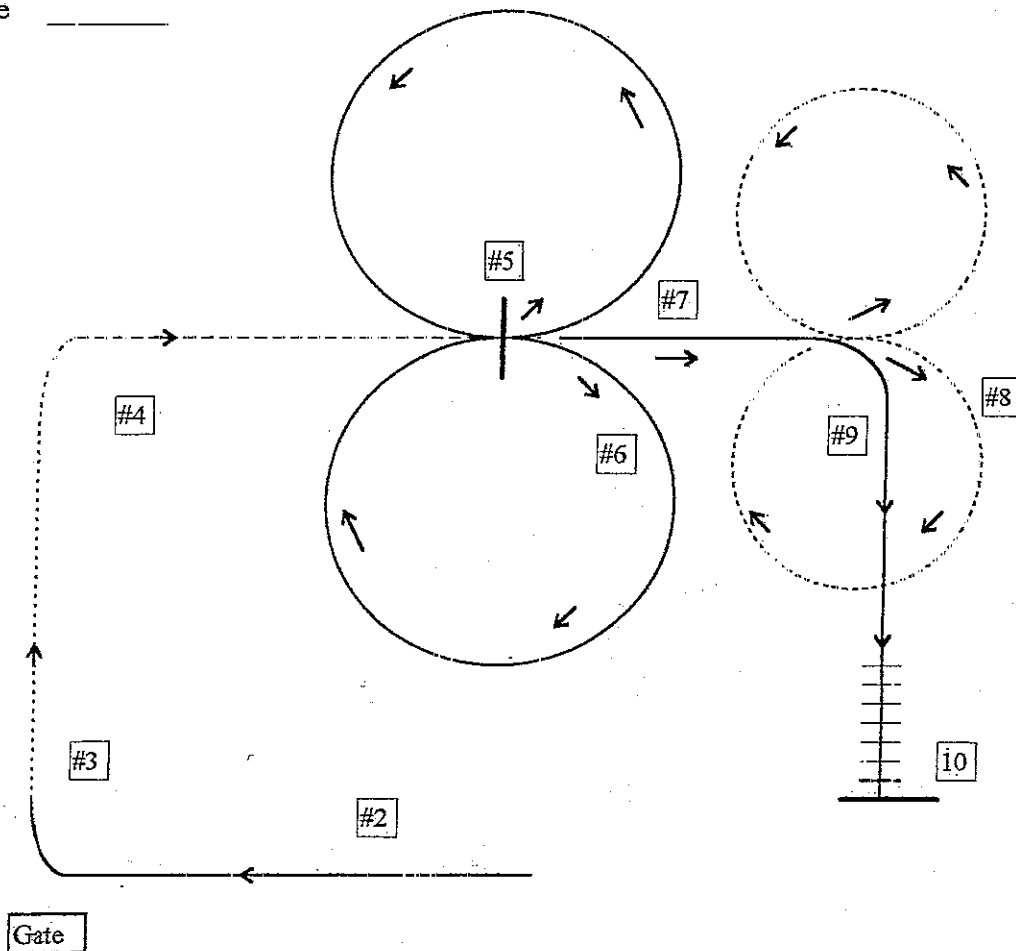


INTERMEDIATE

STOCKSEAT SILVER - PATTERN #1

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
2. Lope on the right lead along the rail.
3. Just around the corner reduce your speed to a jog.
4. Halfway down the rail curve to the middle and extend the jog.
5. Stop in the center
6. Lope a figure-8, starting to the right, showing one(1) simple or flying lead change
7. Continue on the left lead for 3 to 6 strides.
8. Jog a figure-8, starting to the right.
9. Lope on left lead to the end of the arena.
10. Stop; back 7 steps - wait for the judge to dismiss you.

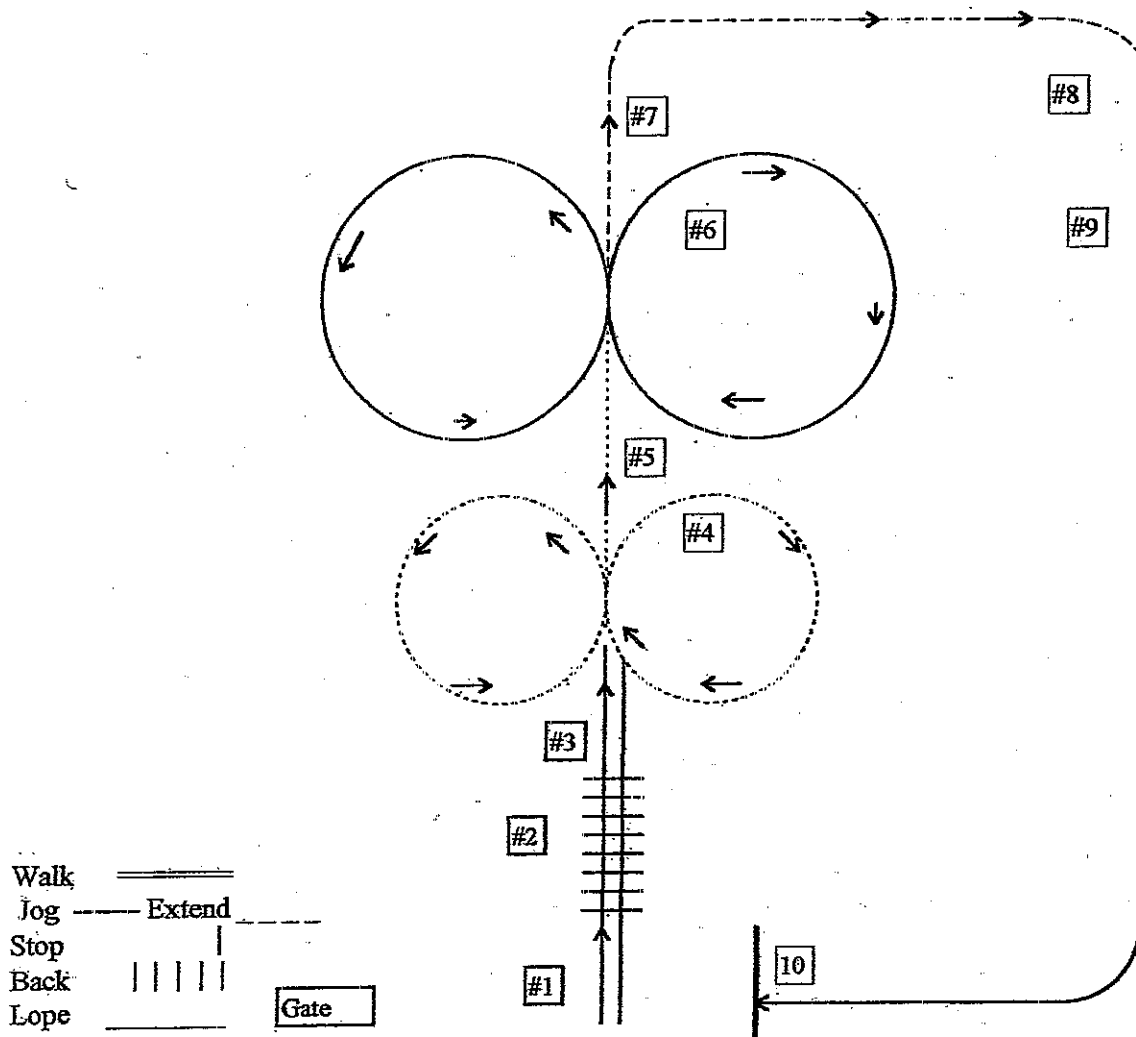
Walk
 Jog - - - - Extend - - - -
 Stop |
 Back |||||
 Lope



INTERMEDIATE

STOCKSEAT SILVER - PATTERN #2

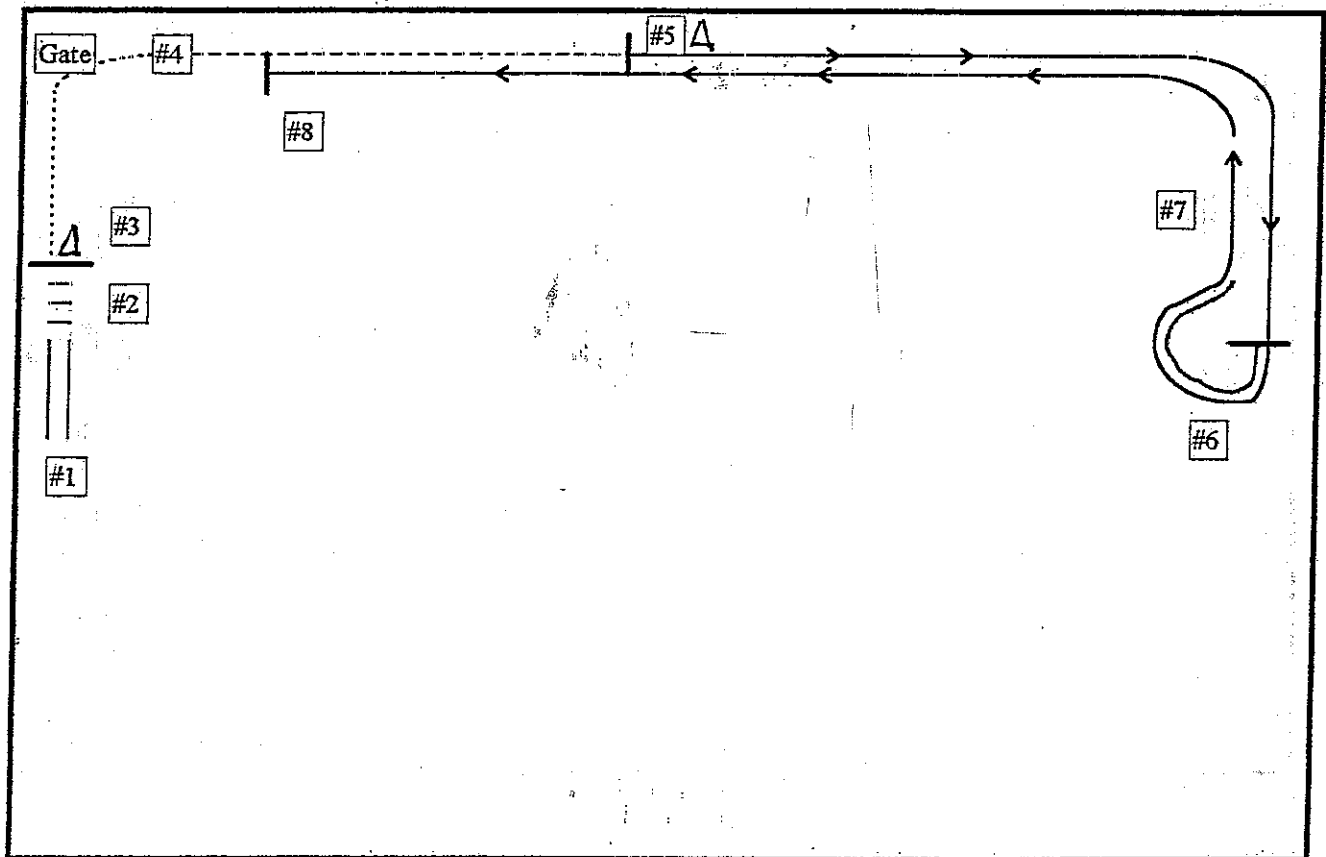
0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Walk down the middle of the arena 20 feet.
2. Back 10 steps.
3. Walk 20 feet.
4. Jog a figure-8, starting either direction.
5. Continue jogging down the middle about one-third (1/3) of the length of the arena.
6. Lope a fig 8, starting either direction.
7. Reduce your speed to an extended jog, to and on the rail, right track.
8. At the corner drop your stirrups.
9. Lope near the rail, showing 3 simple or flying lead changes; continue around the corner.
10. Stop near the exit gate and pick up your stirrups - wait for the judge to dismiss you.



SENIOR

HUNT SEAT BRONZE - PATTERN #1

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Walk right track on the rail.
2. Stop. Back three (3) steps.
3. Drop irons. Pick up the sitting trot to #4.
4. Pick up posting trot, showing the correct diagonal to #5. Stop.
5. Pick up irons. Pick up the canter, showing correct lead, to #6. Stop.
6. Reverse at a walk.
7. Pick up the canter, showing correct lead and return down the rail to #8.
8. Stop. Address the judge. Dismissed.

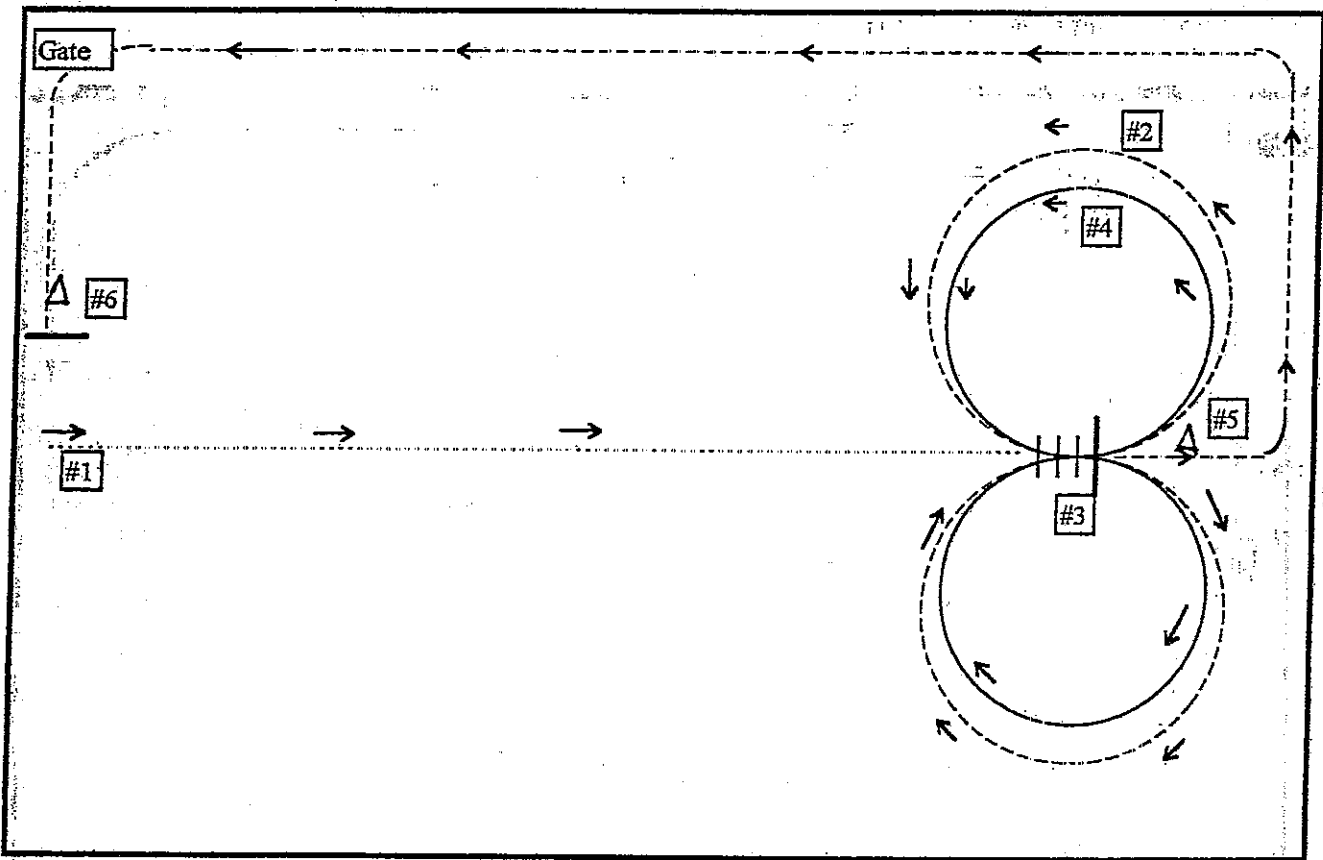


Walk —————
 Sitting trot - - - - -
 Trot - - - - -
 Canter - - - - -
 Stop |
 Back |||||
 Drop or pick up irons Δ

SENIOR

HUNT SEAT BRONZE - PATTERN #2

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Sitting trot to end of ring. Leaving enough room for fig 8.
2. Pick up posting trot and do one (1) figure 8 showing diagonal change.
3. Stop. Back three (3) steps. Step forward.
4. Canter one (1) fig 8 showing a simple lead change. Stop.
5. Drop irons. Pick up posting trot and trot to the wall showing correct diagonal. Trot down wall to #6.
6. Stop. Pick up irons. Address judge. Dismissed.

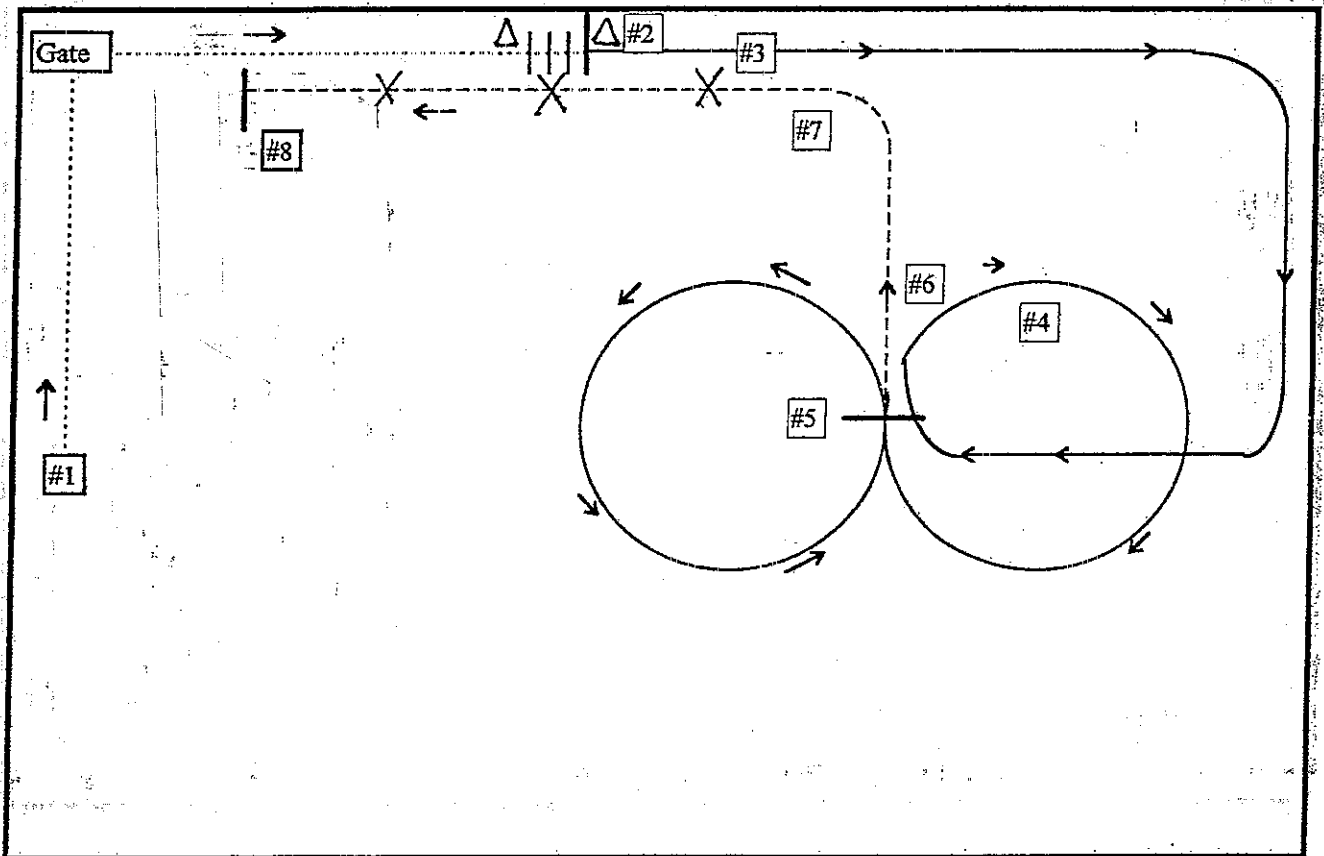


- Walk
 Sitting trot
 Trot
 Canter
 Stop |
 Back |||||
 Drop or pick up irons Δ
 Diagonal change ×
 Lead change ○

SENIOR

HUNT SEAT BRONZE - PATTERN #3

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Sitting trot down the rail to #2.
2. Stop. Drop irons. Back three (3) steps. Step forward. Pick up irons.
3. Pick up canter showing correct lead and canter to center of fig 8.
4. Continue cantering a fig. 8 showing a simple lead change.
5. Stop.
6. Pick up a posting trot and trot to the rail showing correct diagonal.
7. Posting trot down rail, showing three (3) diagonal changes, to end of ring.
8. Stop. Address judge. Dismissed.

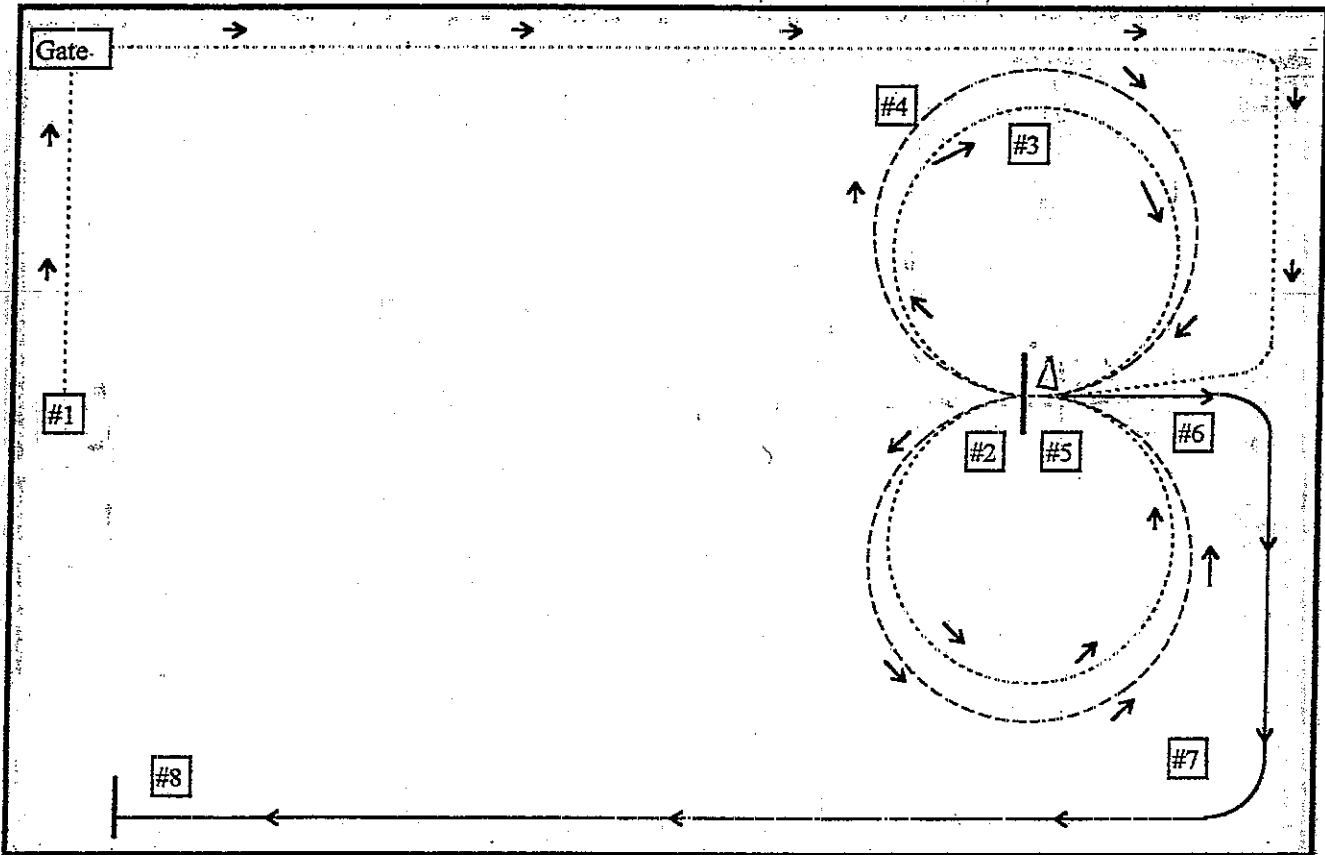


- Walk —————
 Sitting trot - - - - -
 Trot ————
 Canter - - - - -
 Stop |
 Back |||||
 Drop or pick up irons Δ
 Diagonal change ×
 Lead change O

SENIOR

HUNT SEAT SILVER - PATTERN #1

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Sitting trot down rail to center of ring stopping in center of fig. 8.
2. Stop. Drop Irons.
3. Do one (1) fig. 8 at sitting trot
4. Pick up posting trot and do one (1) fig. 8 showing diagonal change.
5. Stop. Pick up irons. Turn on forehand to face the end of ring.
6. Pick up canter showing correct lead and canter to rail.
7. Hand gallop to end of ring.
8. Stop. Address judge. Dismissed.

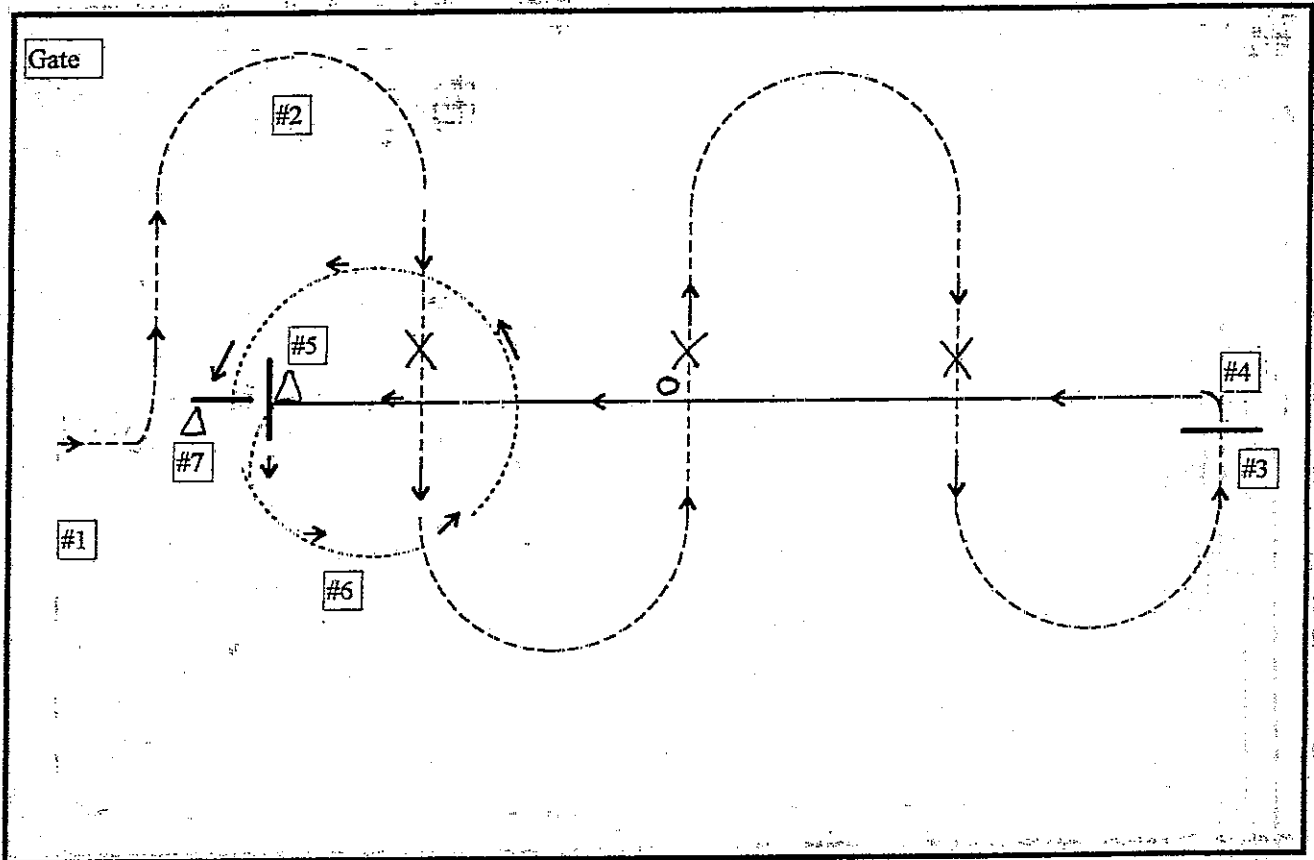


- Walk
- Sitting trot
- Trot
- Canter
- Stop
- Back
- Drop or pick up irons
- Diagonal change ×
- Lead change

SENIOR

HUNT SEAT SILVER - PATTERN #2

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Posting trot showing correct diagonal.
2. Trot a serpentine to the end of ring showing three (3) diagonal changes.
3. Stop.
4. Canter down center of ring showing one (1) simple lead change to #5.
5. Stop. Drop Irons.
6. Execute one (1) circle at sitting trot.
7. Stop. Pick up irons. Address judge. Dismissed.

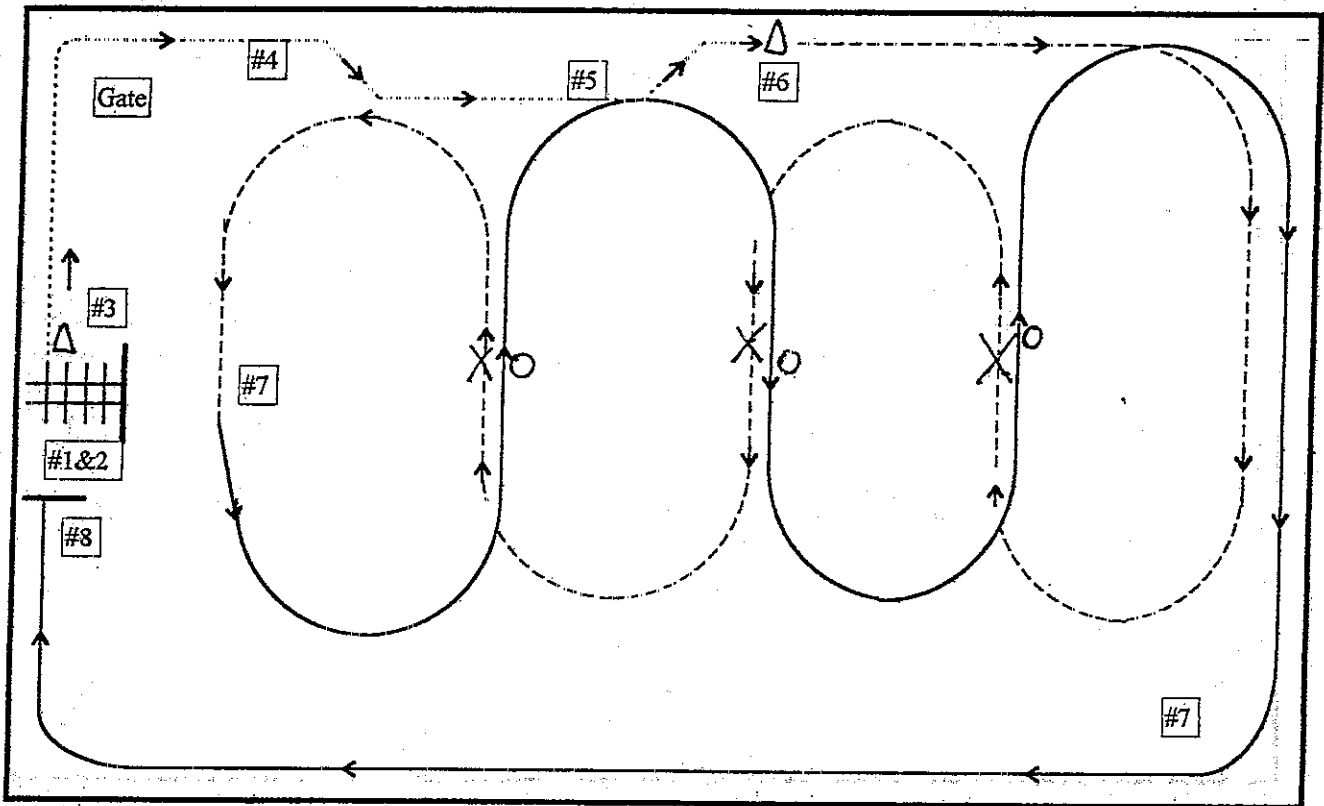


- Walk
 Sitting trot
 Trot
 Canter
 Stop
 Back
 Drop or pick up irons Δ
 Diagonal change ×
 Lead change ○

SENIOR

HUNT SEAT SILVER - PATTERN #3

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Walk toward center of arena just enough to back...
2. Stop. Back four (4) steps.
3. Drop irons. Pick up sitting trot.
4. At sitting trot leg yield away from wall approx. 10 feet.
5. Leg yield back to wall.
6. Pick up irons. Pick up posting trot and trot a serpentine back the length of ring showing three (3) diagonal changes.
7. Pick up canter and canter serpentine back the length of ring showing three(3) simple lead changes. Continue cantering along rail to #8 showing correct lead.
8. Stop. Address judge. Dismissed.

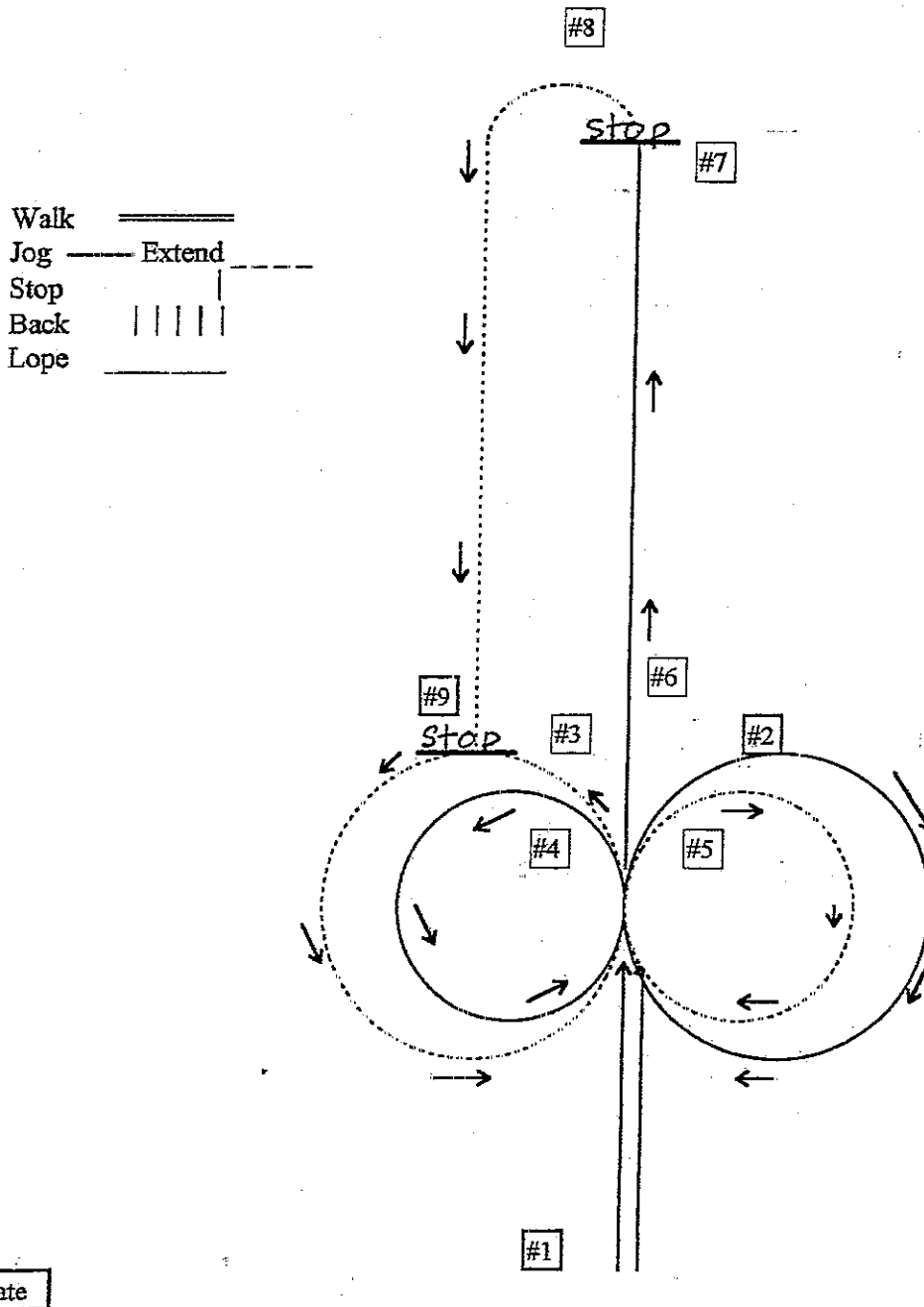


- Walk
- Sitting trot
- Trot
- Canter
- Stop |
- Back |||||
- Drop or pick up irons Δ
- Diagonal change ×
- Lead change ○

SENIOR

STOCKSEAT BRONZE - PATTERN #2

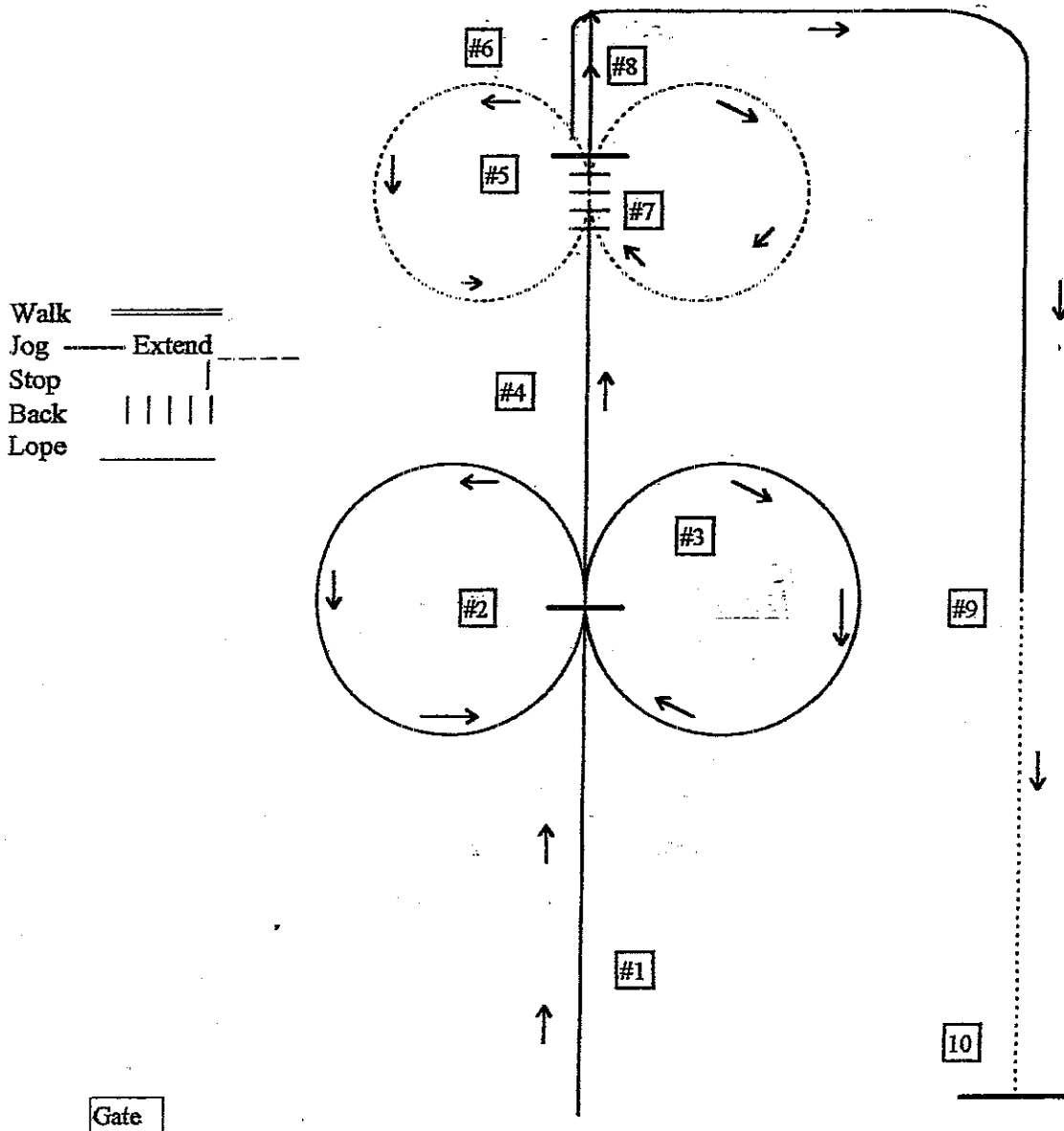
0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. At a walk go a quarter of the way down the middle of the arena
2. Lope one circle to the right.
3. Jog one circle to the left.
4. Lope a small circle to the left.
5. Jog one small circle to the right.
6. Drop your stirrups Lope on the left lead down the middle of the arena
7. Stop twenty (20) feet from the rail
8. Jog a small turn to the left and jog towards the exit
9. Stop at the tracks you made for your circles to the left. Pick up your stirrups. Wait for the Judge to dismiss you.



SENIOR

STOCKSEAT BRONZE - PATTERN #3

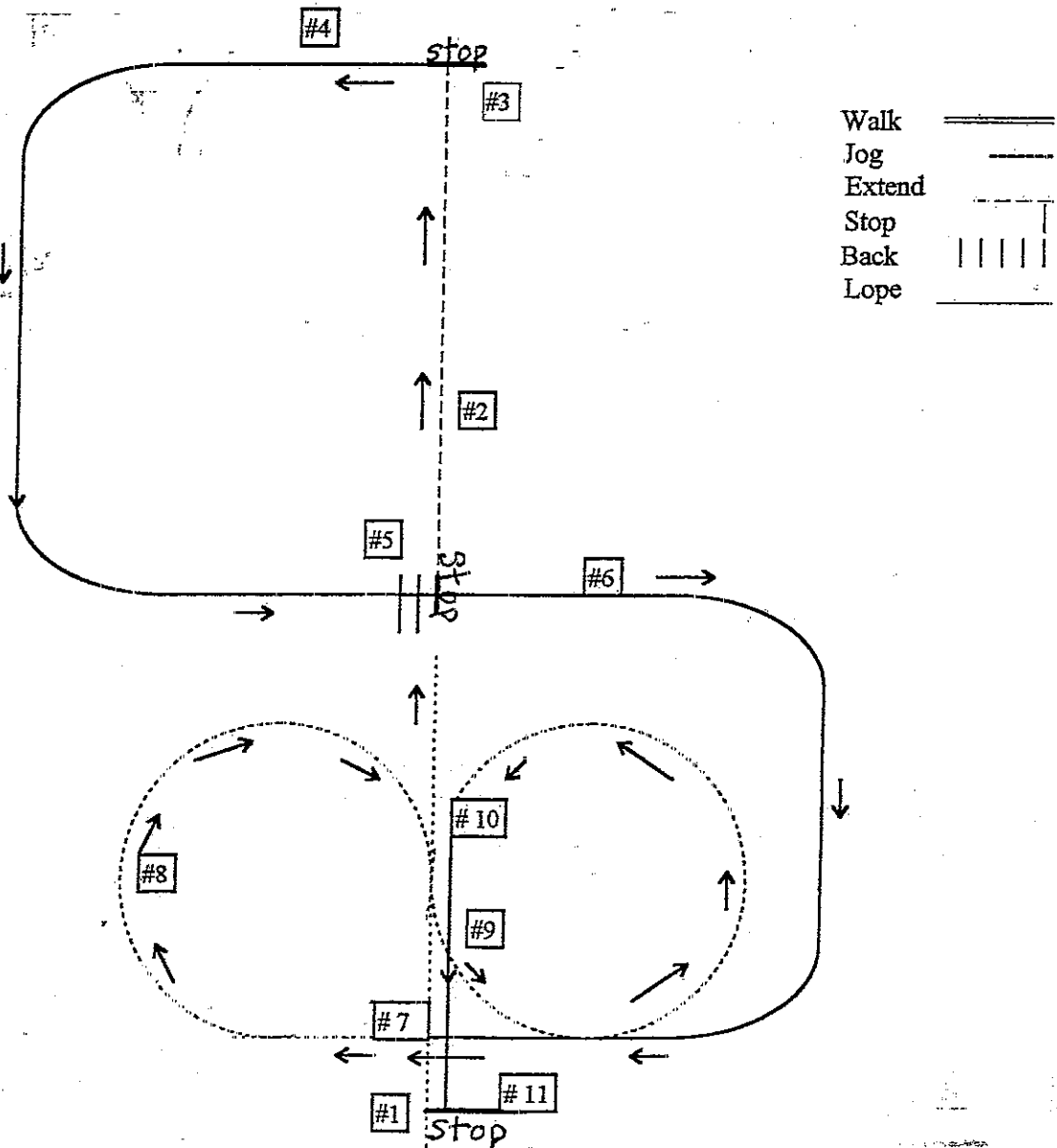
0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Begin to Lope immediately on the right lead down the middle of the arena.
2. Stop halfway down the length of the arena.
3. Lope a figure-8 starting to the right showing one simple change of lead.
4. Continue the lope down the middle.
5. Stop (just far enough from the rail for a small figure-eight) and drop your stirrups.
6. Jog a small figure-8, starting to the left.
7. Stop. Back 7 steps.
8. Walk the rail. Lope on the right lead (right track) around the corner and down the rail.
9. Halfway down the rail reduce your speed to a jog and pick up your stirrups.
10. Stop 20 feet from the rail - Wait for the Judge to dismiss you.



SENIOR

STOCKSEAT SILVER - PATTERN #1

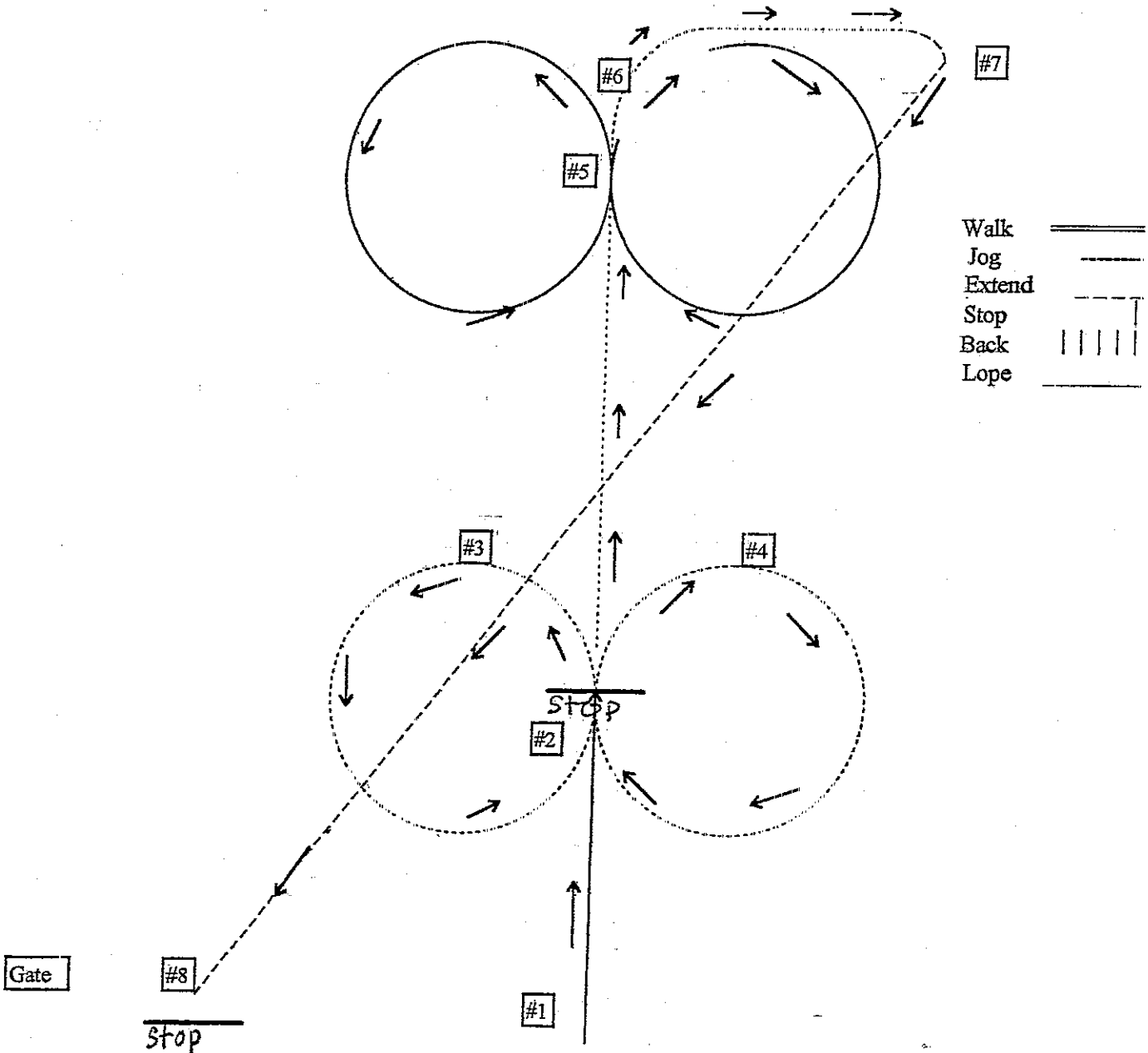
0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Jog, without stirrups, in a straight line up the middle of the arena.
2. At the center of the arena **extend** the jog.
3. Stop 20 feet from the rail. Pick up stirrups.
4. Lope left track on correct lead along the rail. Come off the rail (halfway down the rail) in a straight line to the center of the arena.
5. Stop. Back two(2) steps.
6. Lope on the left lead towards the rail. Demonstrate a simple change of lead and continue right track on the rail.
7. Halfway down the width of the arena reduce speed to a jog.
8. Jog one-third (1/3) of the length of the arena. Curve into the center of the arena.
9. Jog a circle to the left.
10. Lope in a straight line to your original starting point (#1).
11. Stop - Wait for the Judge to dismiss you.



SENIOR

STOCKSEAT SILVER - PATTERN #2

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Lope on the right lead up the middle of the arena in a straight line.
2. One-third(1/3) of the way up the middle of the arena, stop.
3. Jog a figure-8 starting to the left.
4. Continue up the middle of the arena.
5. Thirty (30) feet from the rail drop your stirrups and lope a figure-8 starting to the left showing one(1) simple change of lead.
6. Reduce speed to a jog. Continue along the rail on the right track.
7. At the corner pick up your stirrups and do an extended jog diagonally across the arena, corner to corner.
8. Stop. Wait for the Judge to dismiss you.



SENIOR

STOCKSEAT SILVER - PATTERN #3

0. Enter arena at walk left track to start (middle of rail). Set up for pattern. **Begin pattern:**
1. Walk on the right track.
2. At the first corner begin a lope on the right lead. Lope diagonally across the arena to the center.
3. In the center of the arena do a simple change of lead and continue diagonally across the arena. At the corner go left track on the rail.
4. Halfway down the rail reduce speed to a jog. Jog a figure-8 (1/2 circle to the left, full circle to the right, 1/2 circle to the left)
5. At the starting point of the jog (#4) lope on the left lead along the rail. At the corner go diagonally to the center of the arena.
6. Stop.
7. Walk to the rail.
8. At the rail go right track. Lope on the right lead 3 strides
9. Reduce speed to an extended jog. Follow the rail around the corner.
10. Stop - Wait for the Judge to dismiss you.

