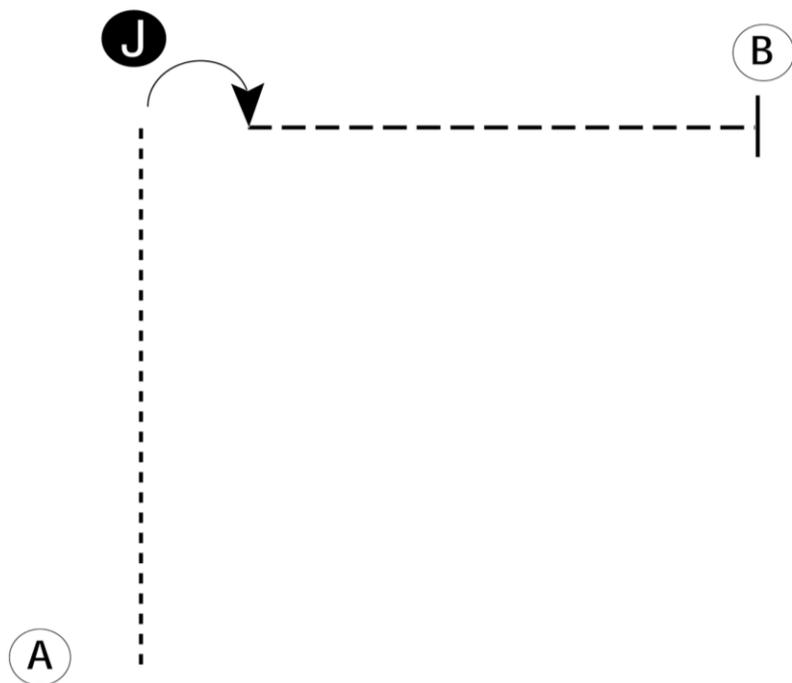


NOVICE/GREEN HORSE SHOWMANSHIP PATTERN

All Age Groups and Sections



Be ready at A.

1. Walk from A to Judge
2. Stop & set up for inspection
3. When dismissed, perform a 90° turn
4. Trot away from judge to B
5. Stop at B & acknowledge the judge

Key

Walk - - - - -

Trot - - - - -

Back ←

Marker (B)

Judge (J)

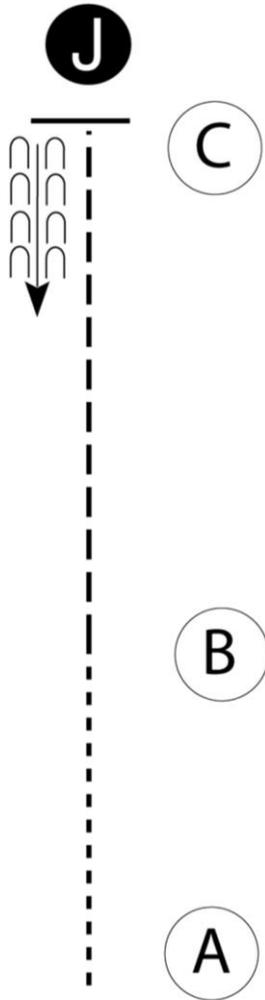
Further Directions:

- Position camera person as judge (J)
- After completing step 2 (set up for inspection) the camera person should walk around the horse at least once so you can show your quartering skills.
- If you don't have cones you can substitute another item as long as it's safe and clearly visible on your video.

Set Up: (2 Cones needed)

- Cone A to Judge – 20 feet
- Judge to Cone B – 30 feet

OPEN JUNIOR SHOWMANSHIP PATTERN



Be ready at A.

1. Walk to B
2. Trot to C
3. Stop and set up for inspection
4. When dismissed, back one horse length
5. Stop and acknowledge judge

Key

Walk	-----
Trot	- - - - -
Back	← 3 3 3 3
Marker	⊙ B
Judge	● J

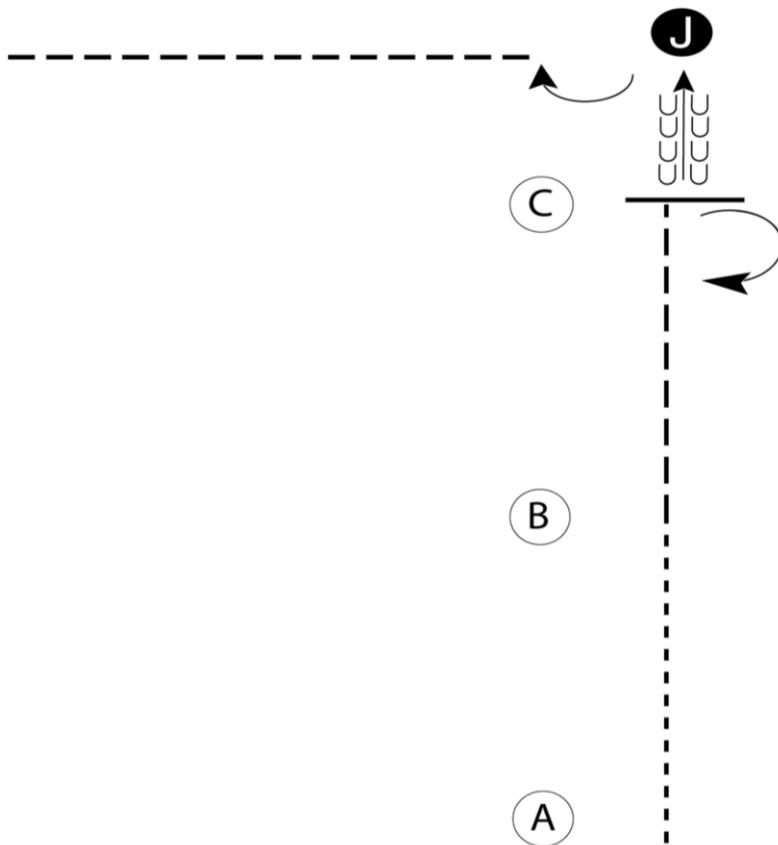
Further Directions:

- Position camera person as judge (J)
- After completing step 3 (set up for inspection) the camera person should walk around the horse at least once so you can show your quartering skills.
- If you don't have cones you can substitute another item as long as it's safe and clearly visible on your video.

Set Up: (3 cones needed)

- Cone A to Cone B – 20 feet
- Cone B to Cone C – 30 feet

OPEN INTERMEDIATE SHOWMANSHIP PATTERN



Be ready at A.

1. Walk from A to B
2. Trot from B to C
3. Stop at C and perform a 180° turn
4. Back to judge and set up for inspection
5. When dismissed, perform a 90° turn and trot straight away from judge
6. Halt after a few strides and acknowledge judge

Key

Walk	-----
Trot	- - - - -
Back	←
Marker	⊙ B
Judge	● J

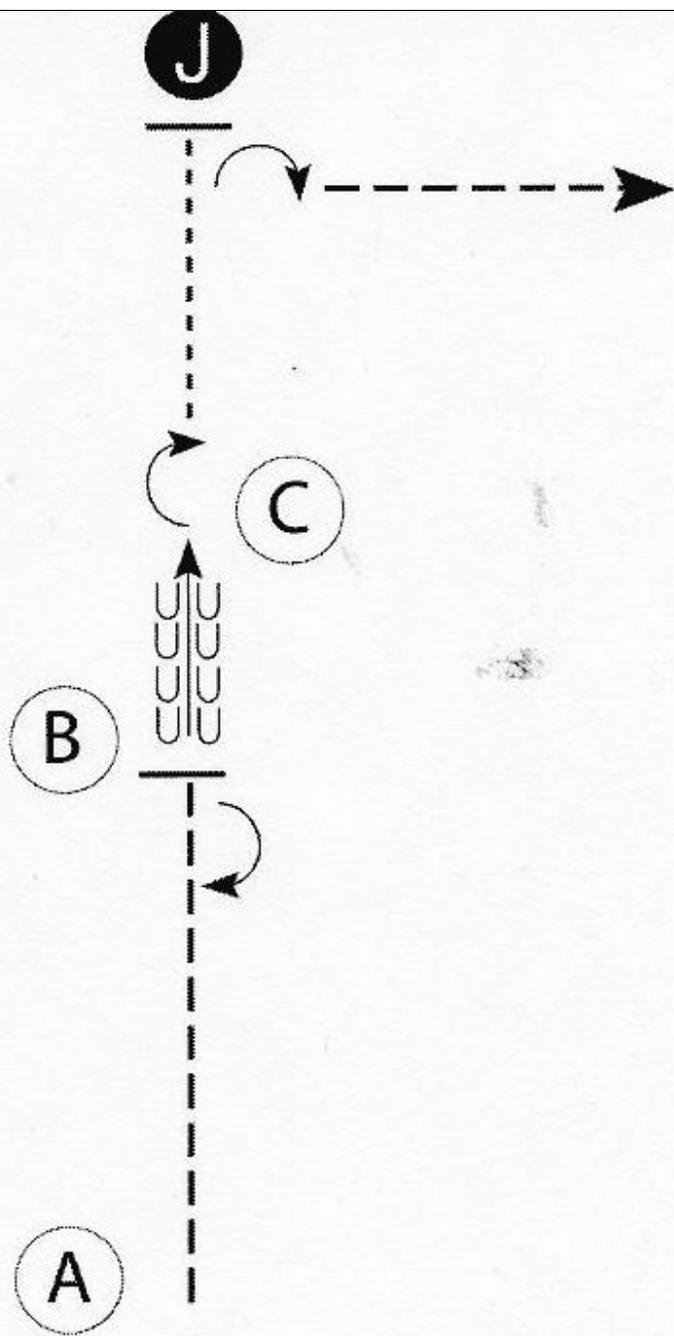
Further Directions:

- Position camera person as judge (J)
- After completing step 4 (set up for inspection) the camera person should walk around the horse at least once so you can show your quartering skills.
- If you don't have cones you can substitute another item as long as it's safe and clearly visible on your video.

Set Up:

- Cone A to B – 20 feet
- Cone B to C – 30 feet
- Cone C to Judge – 10 feet

SENIOR SHOWMANSHIP PATTERN



Be ready at A.

1. Trot from A to B
2. Stop at B and pivot 180°
3. Back to C
4. Turn 180° and walk to judge
5. Stop and set up for inspection
6. When dismissed, turn 90° and trot away for several strides.
7. Stop and acknowledge judge.

Key

Walk	-----
Trot	- - - - -
Back	← u u u u
Marker	(B)
Judge	(J)

Further Directions:

- Position camera person as judge (J)
- After completing step 5 (set up for inspection) the camera person should walk around the horse at least once so you can show your quartering skills.
- If you don't have cones you can substitute another item as long as it's safe and clearly visible on your video.

Set Up:

- Cone A to B – 30 feet
- Cone B to C – 10 feet
- Cone C to Judge – 20 feet