

# JUDGE POSITION DESCRIPTION

WASHINGTON STATE UNIVERSITY



## Tasks

- Attend judges training before Fair or Showcase.
- Learn the goals, purposes, objectives, activities, required materials, rules, and regulations of the project you will be judging.
- Review the Fair or Showcase book for additional rules, regulations, and guidelines.
- Use a 4-H provided rubric for scoring each youth on their 4-H project.
- Learn the expectations and rules for each age group (Cloverbuds: 5-7, Juniors: 8-10, Intermediates: 11-13, Senior: 13-19).
- Understand the developmental stages of youth.
- Learn and understand the Danish system of judging.
- Learn what the awards given for each project area are.

## Skills/Knowledge Needed

- Understanding of youth development and judging based on appropriate expectations of age and stage of 4-H member.
- Ability to evaluate a variety of youth projects submitted for Fair or Showcase.
- Ability to recognize all achievements of the youth, even the small ones.
- Skilled at providing kind, constructive written and verbal feedback in a format that youth can understand and utilize.
- Patience when working with youth.
- Understand the need for reasonable accommodations for all youth.
- Be fair and consistent when judging youth presentations.
- Effectively communicate your observations and the rubric sections/requirements to the youth. 4-H projects are to be judged against the rubric and not against other projects.
- Impartiality when judging 4-H projects.
- Be able to use consistent standards when scoring the projects.

## Time Commitment

- Will vary based on county and project areas being judged

## Benefits

- Supporting the growth of life skills in 4-H youth

4-H WASHINGTON STATE UNIVERSITY  
EXTENSION