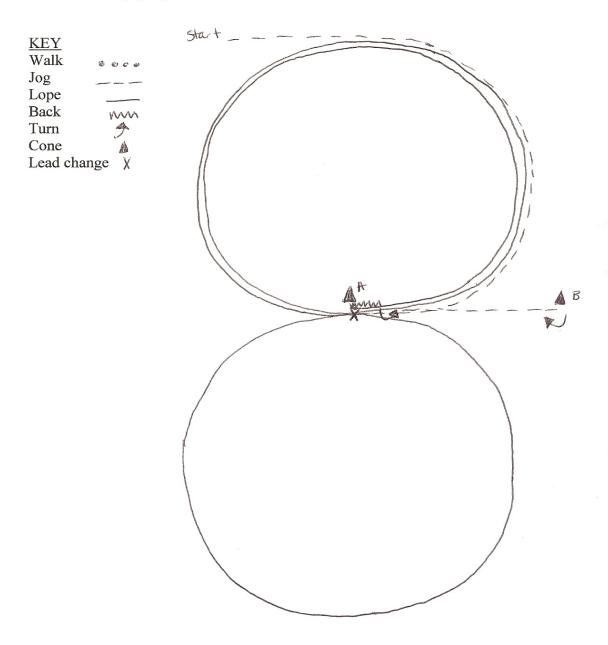
Bronze Senior Western Equitation

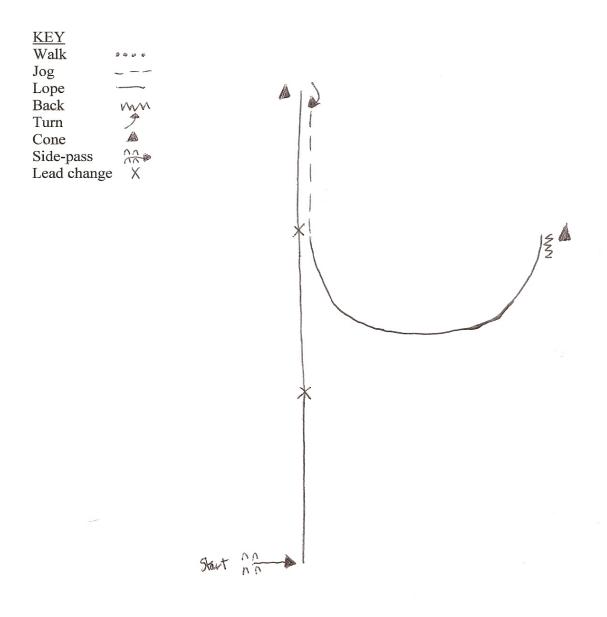
- 1. When acknowledged, jog half a circle to center
- 2. Lope a figure eight with two simple lead changes (three circles)
- 3. Square stop from a lope at cone A
- 4. Back one horse length
- 5. Perform a 180 degree haunch turn to the left, jog out
- 6. At cone B, stop, perform a 180 degree haunch turn to the right
- 7. Acknowledge judge.



* Yakima County 4-H Equine Medals Program *

Silver Senior Western Equitation

- 1. When acknowledged, side-pass to the right in line with cone A
- 2. Lope on right lead and perform two simple lead changes (equal distance apart) before cone A
- 3. At cone A stop, perform a 180 haunch turn to right and jog out
- 4. 1/3 way down to starting spot, perform a half circle to the left to cone B on the right lead
- 5. Stop and back four steps, acknowledge judge

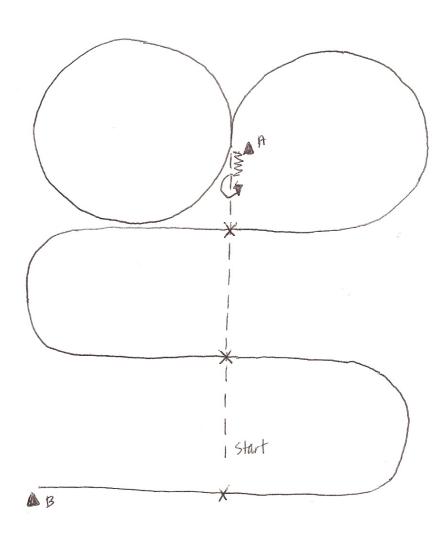


^{*} Yakima County 4-H Equine Medals Program *

Gold Senior Western Equitation

- 1. Enter center of arena, when acknowledged, extended jog to cone A, stop
- 2. Back six steps and perform a 360 degree haunch turn to the left
- 3. Perform a counter lead circle to the left
- 4. Maintain lead and make part of a circle to the right
- 5. Serpentine the rest of the arena to cone B with three simple lead changes
- 6. Come to an immediate square stop at cone B, acknowledge judge

<u>KEY</u>	
Walk	200e
Jog	~ ~ ~
Lope .	
Back	WW
Turn	9
Cone	A
Lead change	X



* Yakima County 4-H Equine Medals Program *

Platinum Senior Western Equitation

This medal pattern will be made by the member and sent in with their entry. Pattern must be age appropriate, show creativity, and flow from maneuver to maneuver. The pattern will be neatly drawn, with typed or nicely written directions on a full 8.5 X 11inch page, including a key, and labeled cones. The pattern will be approved by the judge who will turn pattern into show management by end of the show.

Elements:

- 1. Lope a figure eight with a flying lead change, (one circle at regular speed & the second at a faster speed)
- 2. Two 360 Haunch turns
- 3. Extended jog
- 4. Side-pass both ways
- 5. Back 8-10 steps and close
- 6. Dismount, drop the bridle (re-bridle), mount
- 7. Ride without stirrups
- 8. Transitions between elements
- 9. Equitation