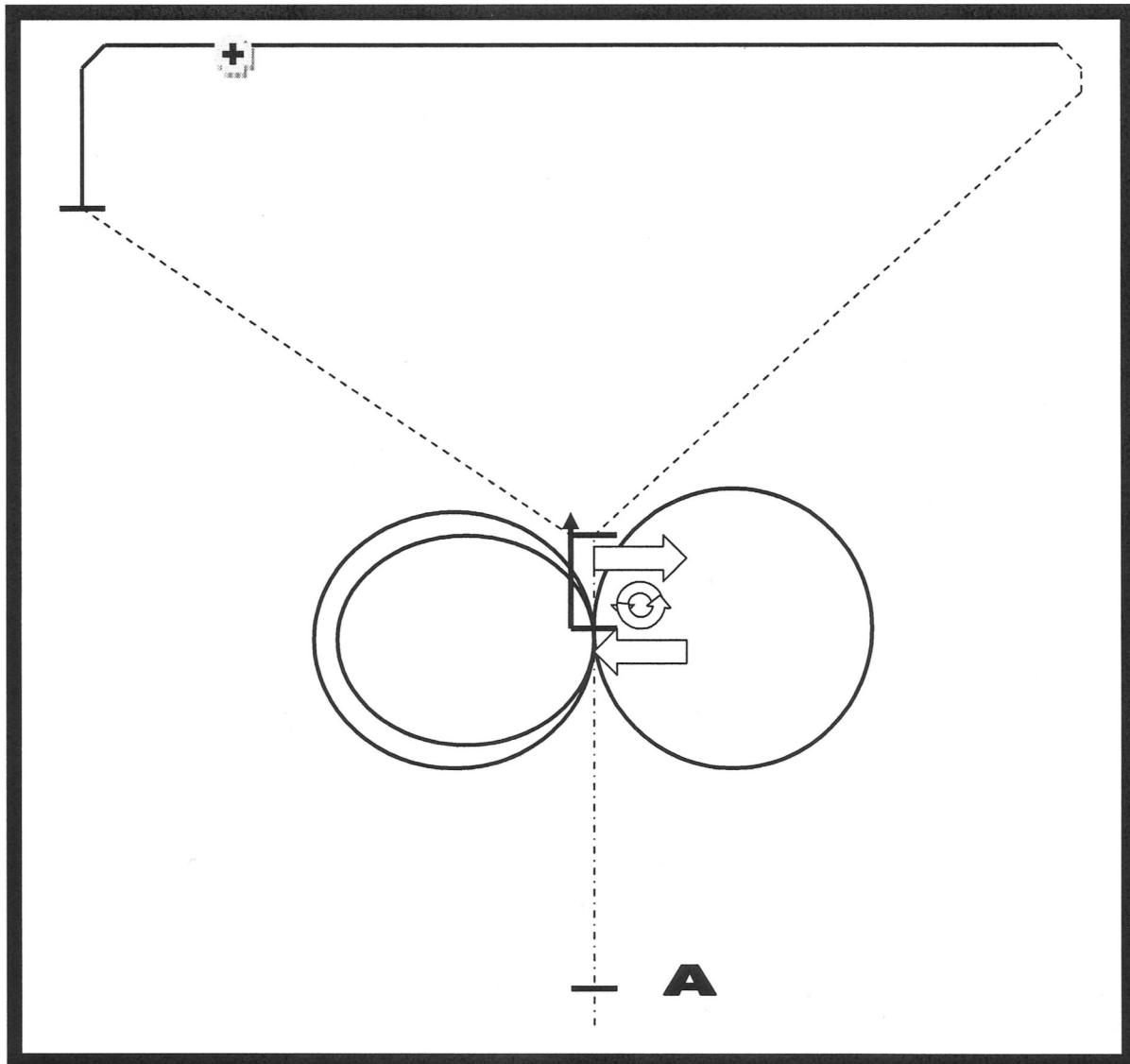
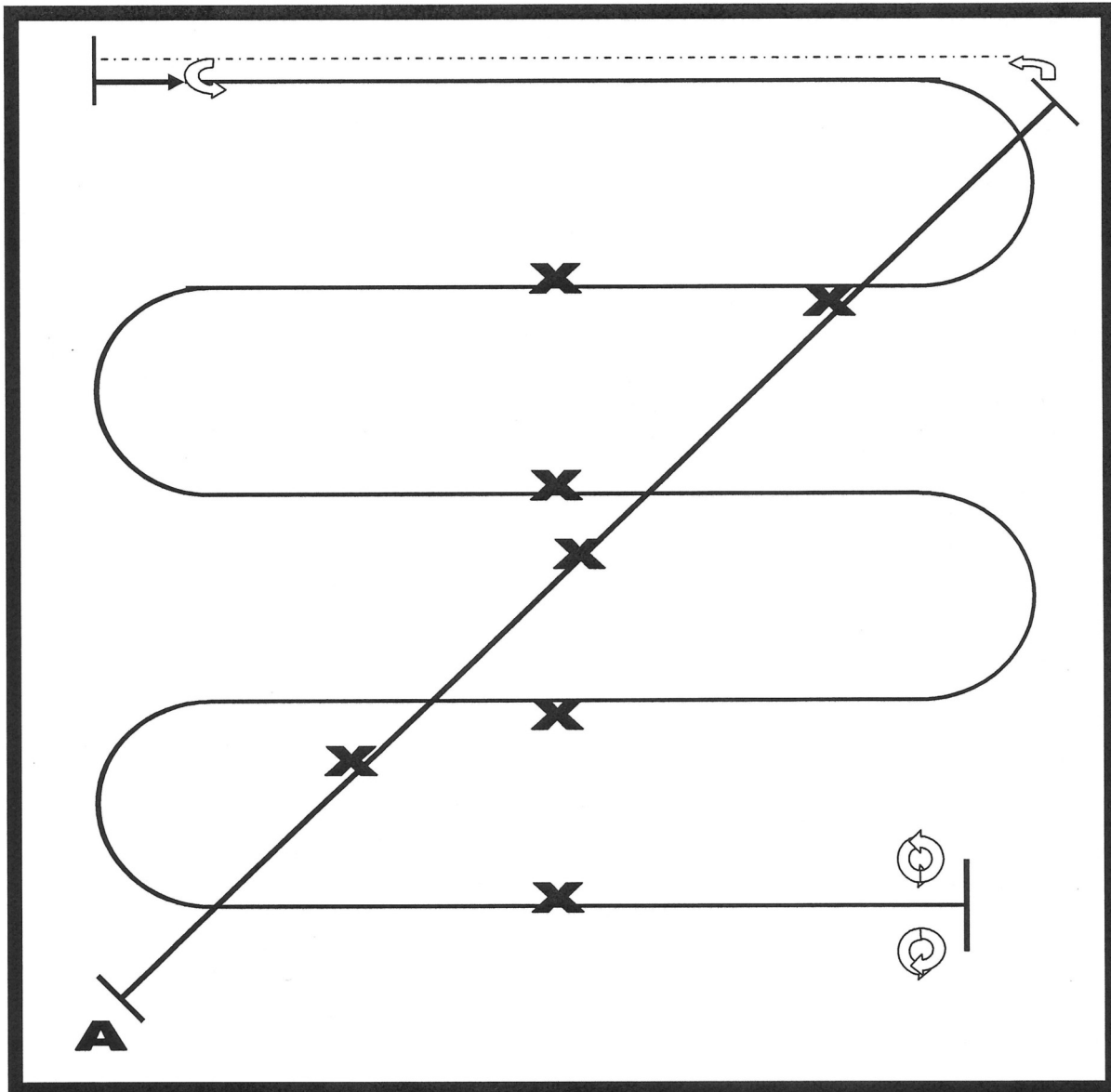


## Senior Western Equitation Gold Pattern #1



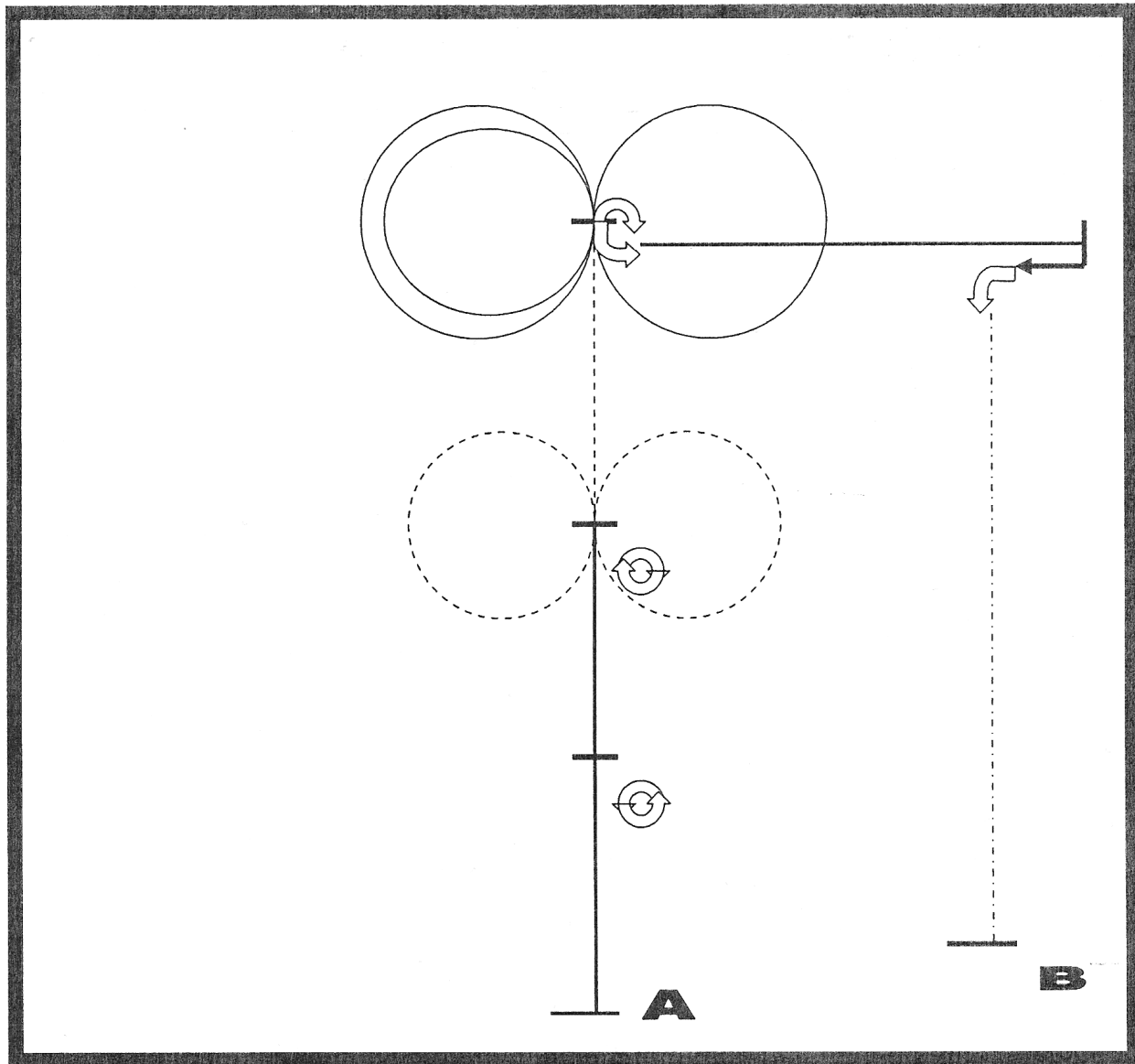
1. Wait at cone A. When acknowledged show an extended jog down the center of the arena. Halt at center.
2. Sidepass right 6 steps (3 crossovers)
3. Execute a 360-degree left haunch turn.
4. Sidepass left 6 steps (3 crossovers).
5. Drop stirrups and jog on a diagonal to the right continuing to corner.
6. At corner pick up a left lead and lope along rail, before corner execute a flying lead change and continue lope around corner. Halt. Pick-up stirrups.
7. Jog to center of arena, and face cone A.
8. Lope a figure-8 showing two flying lead changes, starting to the right.
9. Halt at center. Stand for 8 seconds.
10. Back 5 steps, and wait to be excused by judge.

## Senior Western Equitation Gold Pattern #2



1. Wait at cone A. When acknowledged lope on the right lead diagonally across arena, showing three (3) flying lead changes.
2. Halt. Drop your stirrups and do a left haunch turn so you are parallel with the wall.
3. Pick-up a jog and extend it.
4. At the corner halt and back five (5) steps. Execute a 180-degree left haunch turn.
5. Lope a serpentine with four (4) flying lead changes.
6. Halt. Do two (2) 360-degree haunch turns, one each way.
7. Pick-up your stirrups and wait to be excused by judge.

### Senior Western Equitation Gold Pattern #3



1. Wait at cone A. When acknowledged lope on the left lead up the middle of the arena.
2. Halt  $\frac{1}{4}$  of the way up and demonstrate a 360-degree left haunch turn.
3. Lope on the right lead to the center of the arena. Halt. Demonstrate a 360-degree right haunch turn.
4. Jog a figure-8 starting to the left. Continue another  $\frac{1}{4}$  length of the arena.
5. Lope a figure-8, starting to the left, showing two flying lead changes.
6. Halt. Demonstrate a right 180-degree right haunch turn, and a 90-degree left haunch turn.
7. Lope on the left lead and halt at the wall.
8. Back 5 steps and execute a 90-degree right haunch turn.
9. Extend your jog to cone B. Halt.
10. Dismount, drop your bridle, rebridle and wait to be excused by judge.